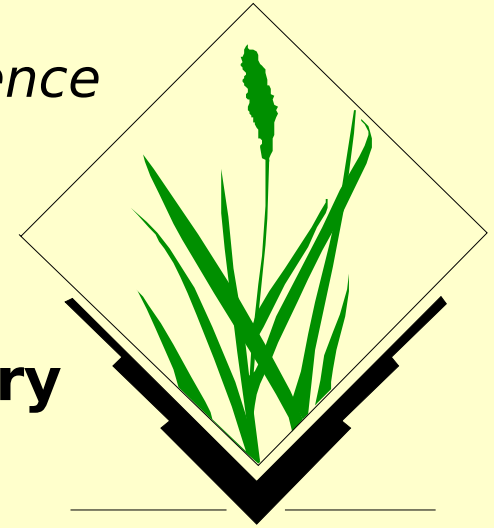


# GRASS Workshop

*Open Source Geospatial '05 Conference*

**presented by**  
**Markus Neteler – Kristen Perry**



*M. Neteler*  
*neteler at itc it*  
*<http://mpa.itc.it>*

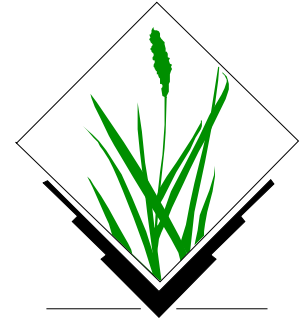
*ITC-irst, Povo (Trento), Italy*

*K. Perry*  
*kperry at spatialfocus com*  
*<http://www.spatialfocus.com>*

*USA*

# GRASS: Geographic Resources Analysis Support System

- Free Software GIS (“software libero”):
- GRASS master Web site is in Italy:  
<http://grass.itc.it>
- *Portable*: Versions for GNU/Linux, MS-Windows, Mac OSX, SUN, etc
- *Programming*: Programmer's Manual on Web site (PDF, HTML), generated weekly. Code is documented in source code files (doxygen)
- Sample data
- Mailing lists in various languages
- Commercial support



# GRASS: Geographic Resources Analysis Support System

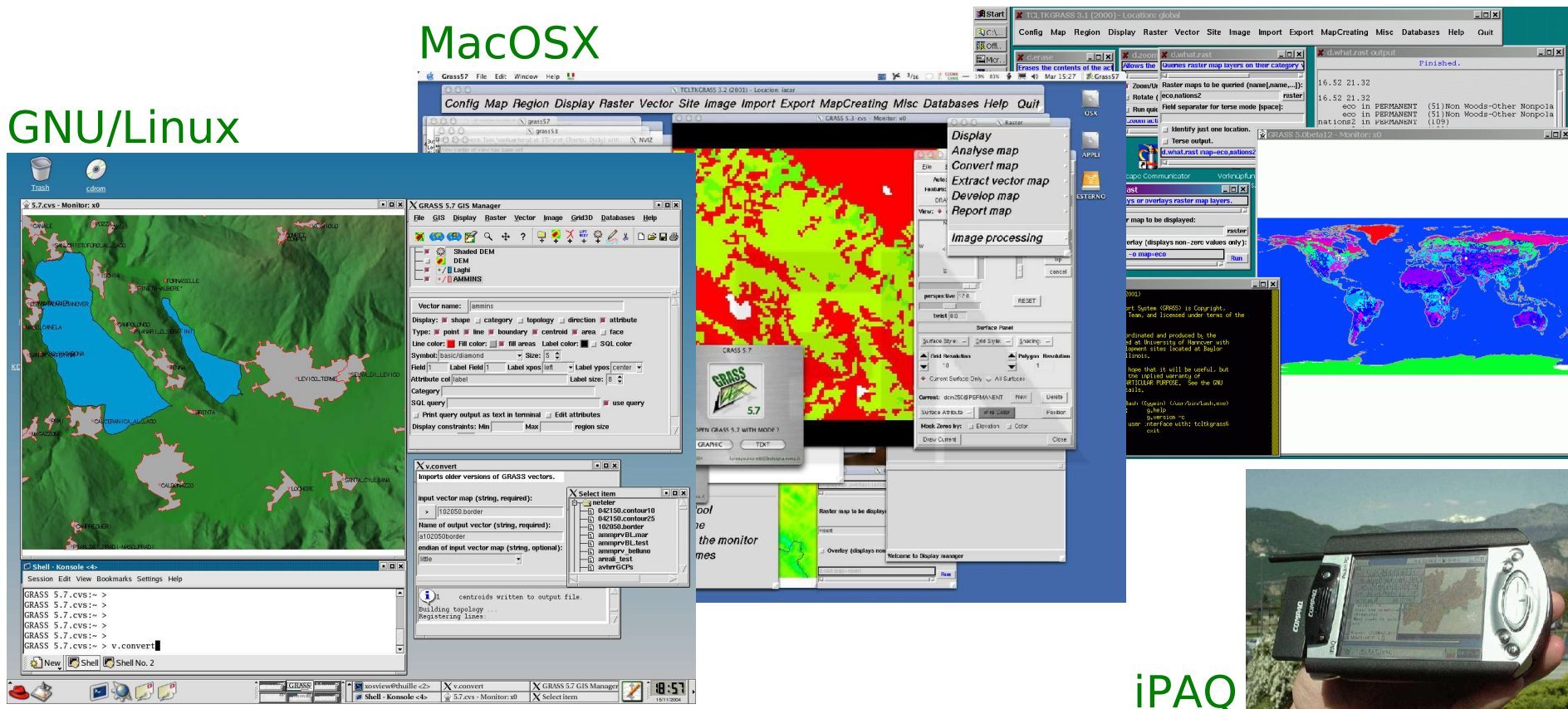
## Brief Introduction – Development and System Requirements

- Developed since 1984, **always Open Source**, since 1999 under GNU General Public License
- Written in C programming language, **portable code** (32/64bit)
- International development team**, since 2001 coordinated at ITC-irst
- Distributed as source code, precompiled binaries for various platforms, CDROM

MS-Windows

MacOSX

GNU/Linux



iPAQ

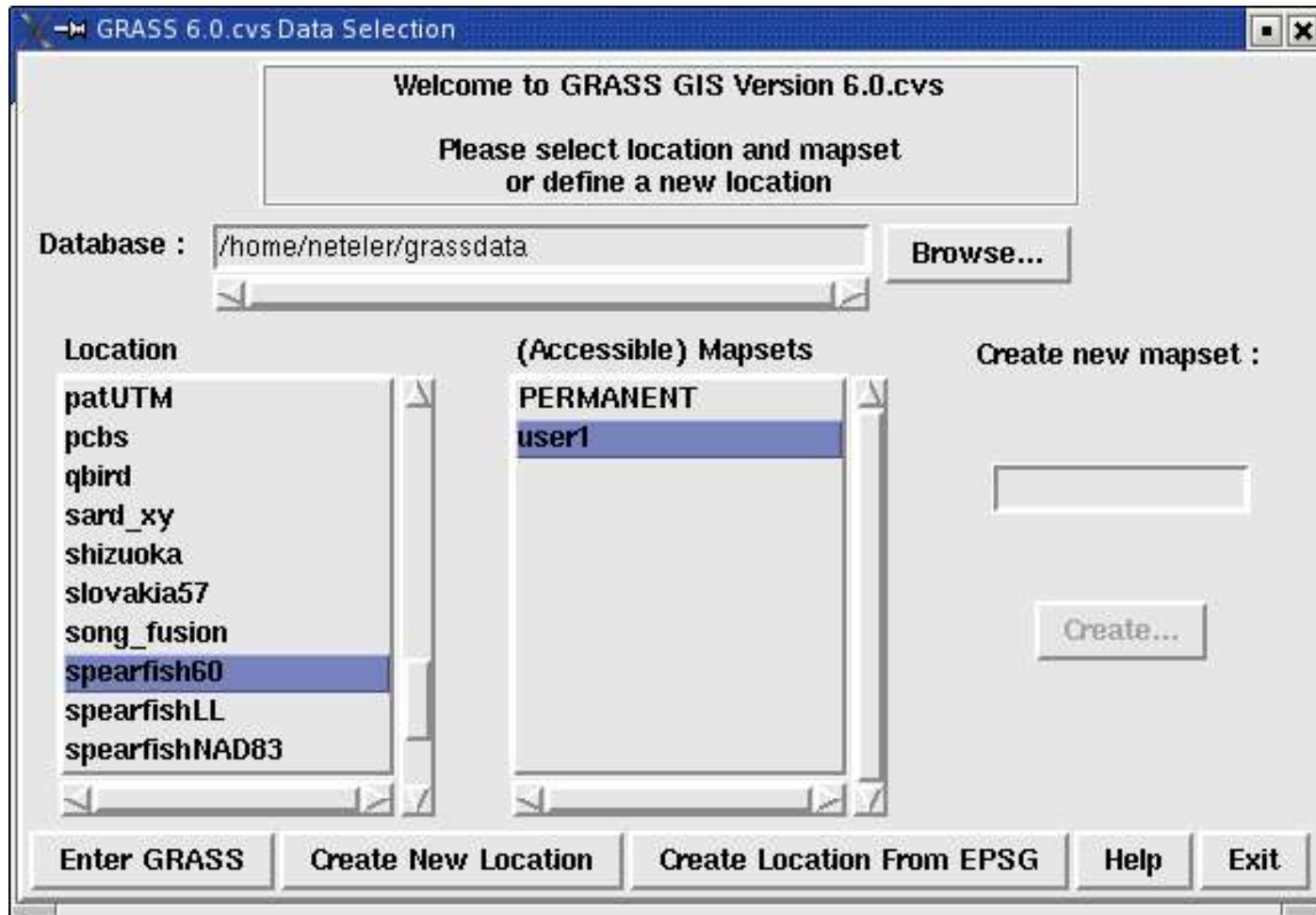
# GRASS: Geographic Resources Analysis Support System



The new features of GRASS 6:

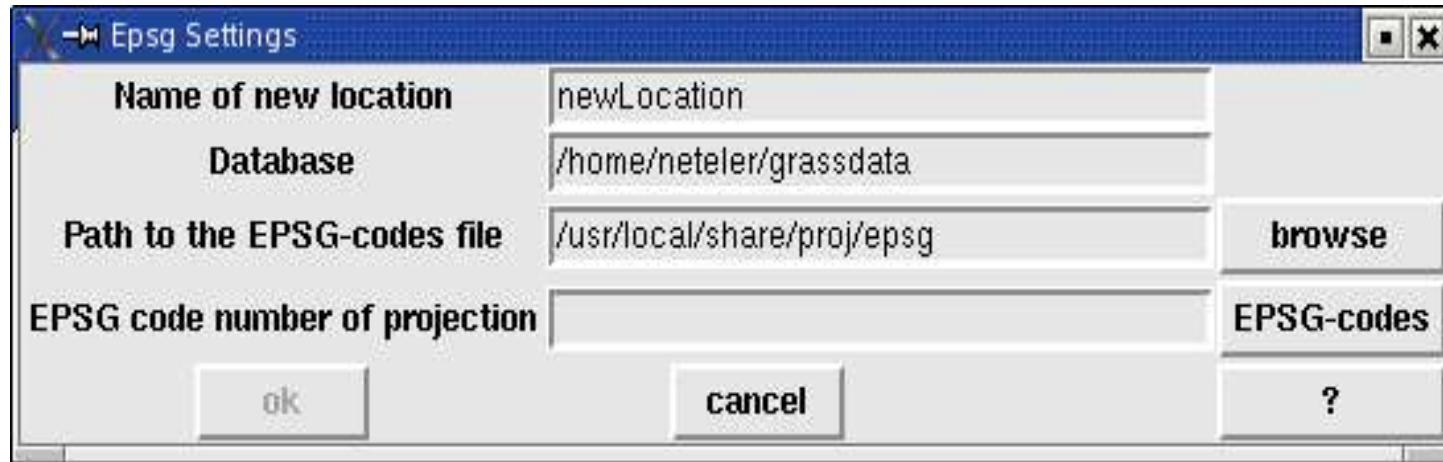
- New topological 2D/3D vector engine
- Support for vector analysis
- Attributes managed in an SQL-based DBMS
- New display manager and GRASS interface in QGIS
- Enhanced NVIZ 3D vector tool
- Integrated with GDAL/OGR libraries

# GRASS: Geographic Resources Analysis Support System



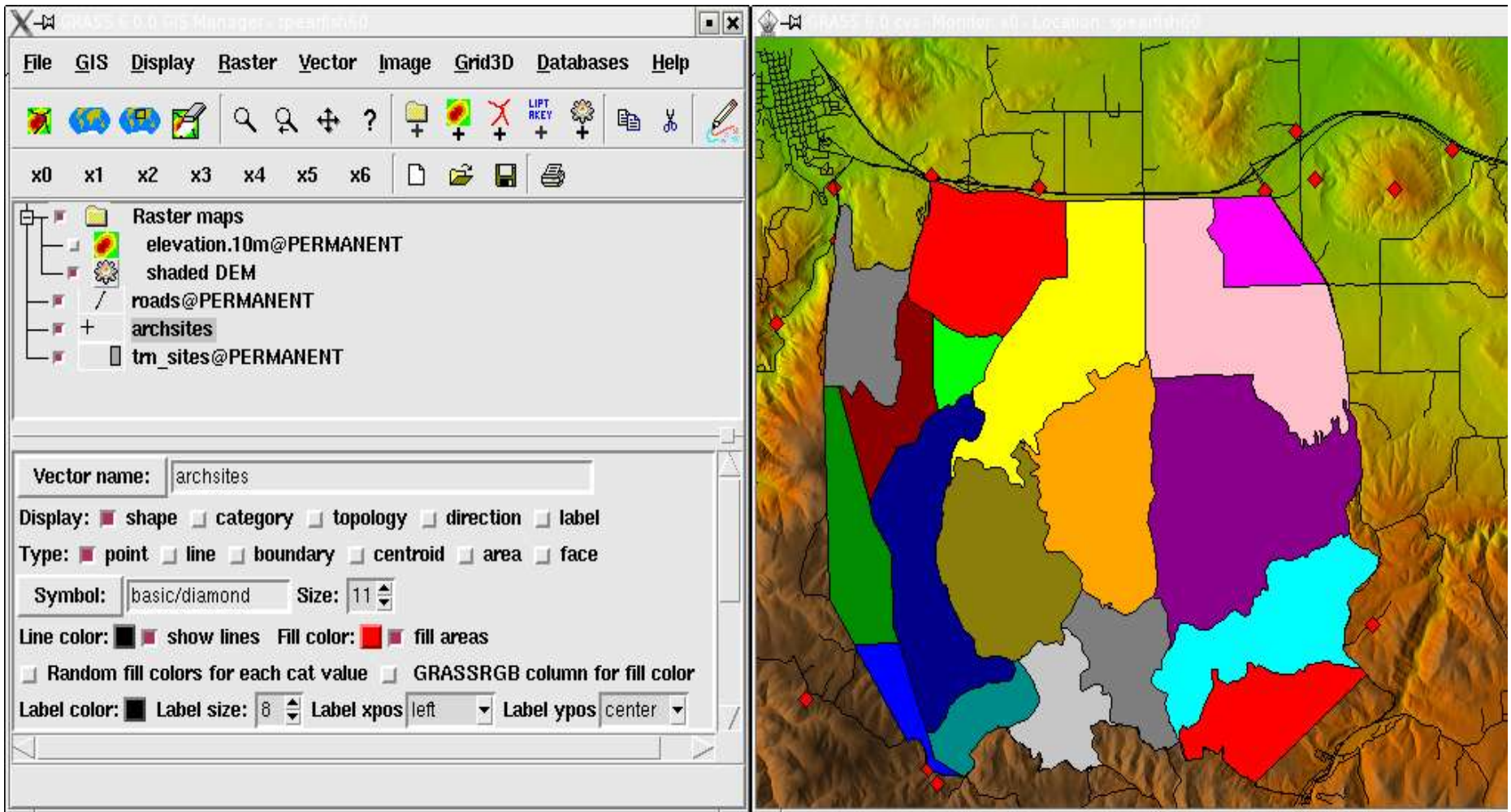
GRASS startup screen

# GRASS: Geographic Resources Analysis Support System



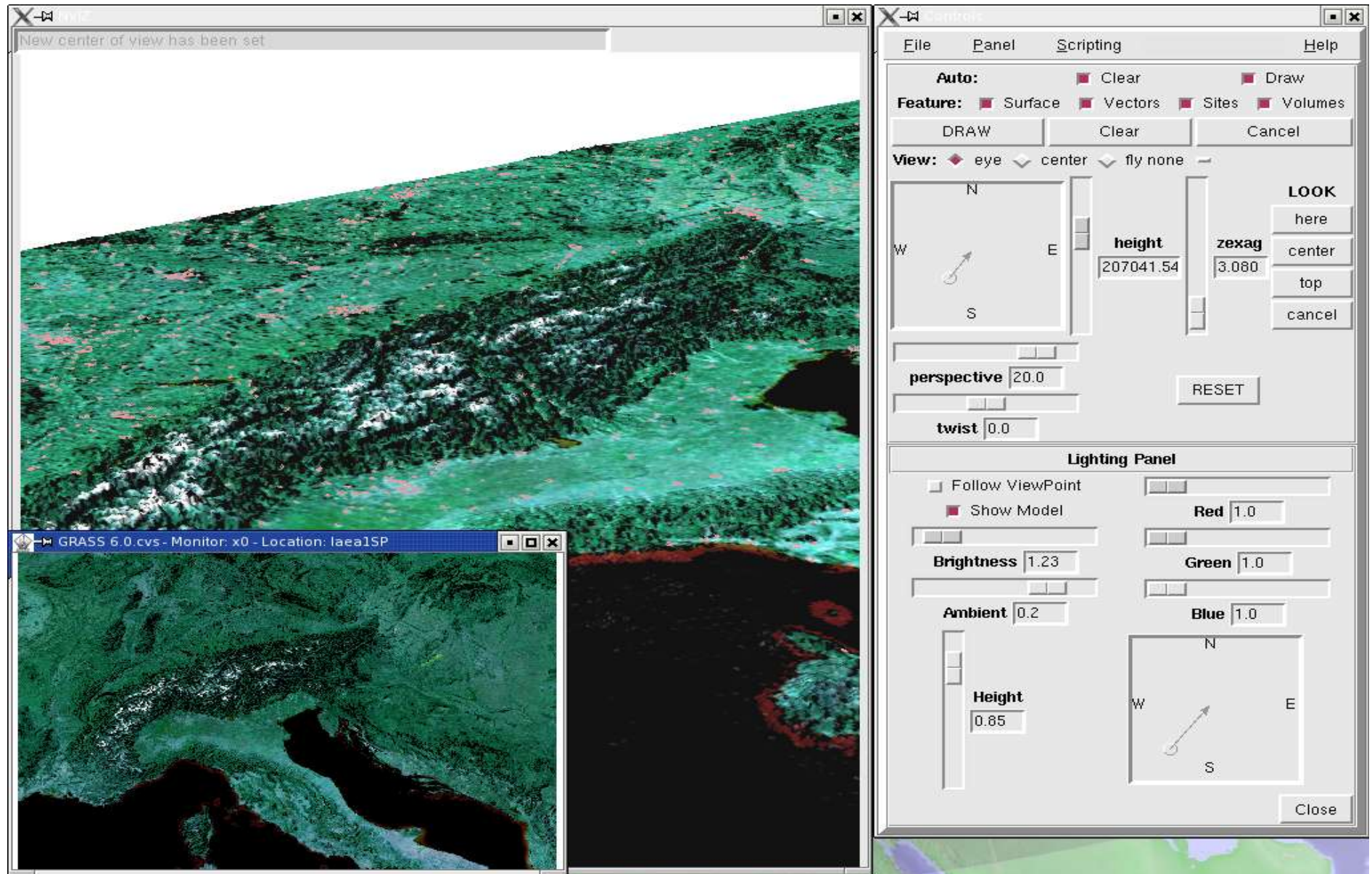
Creating a location from an EPSG code

# GRASS: Geographic Resources Analysis Support System



The default GUI is the GIS / Display Manager (d.m)

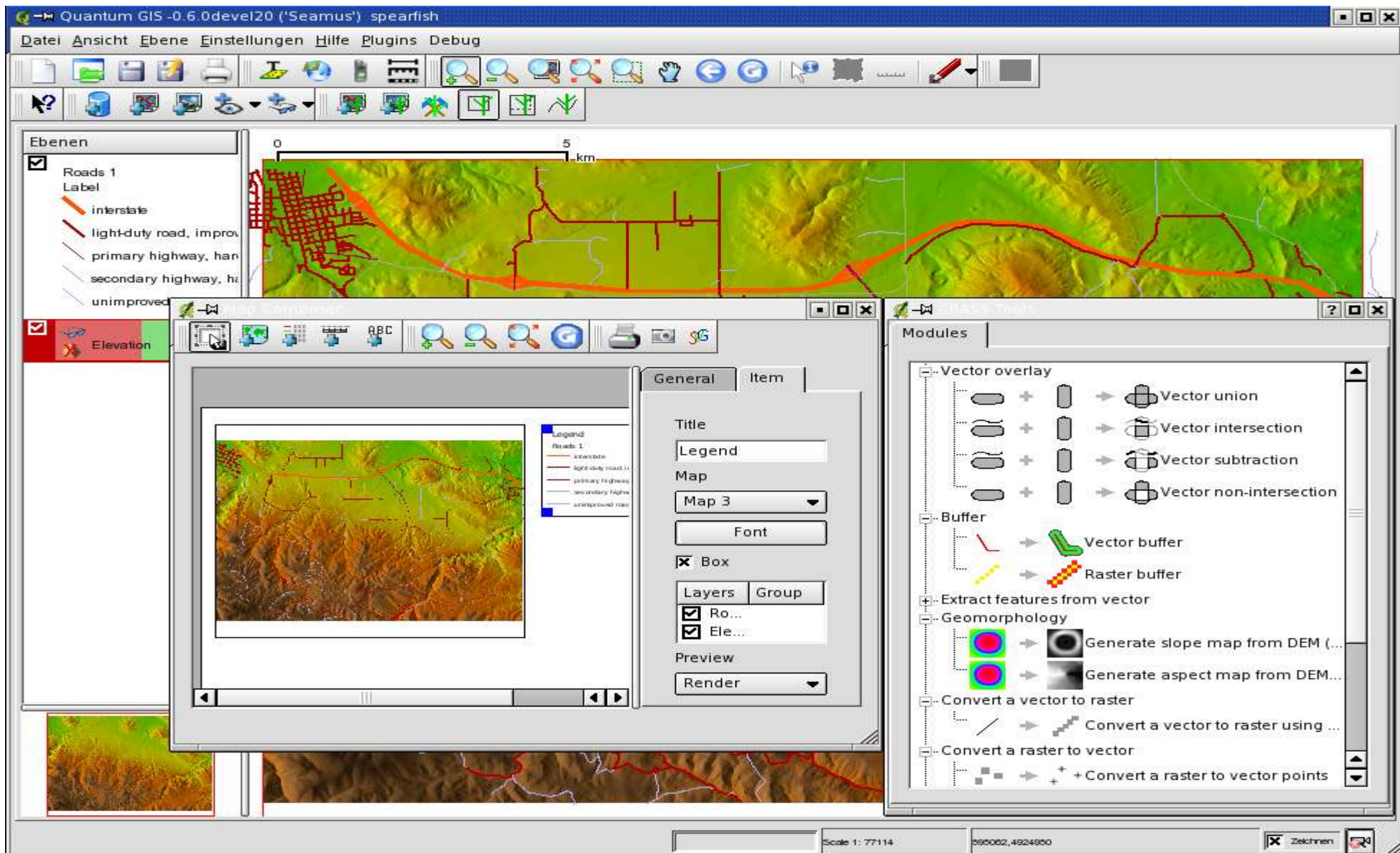
# GRASS: Geographic Resources Analysis Support System



NVIZ: Perspective 2D Maps

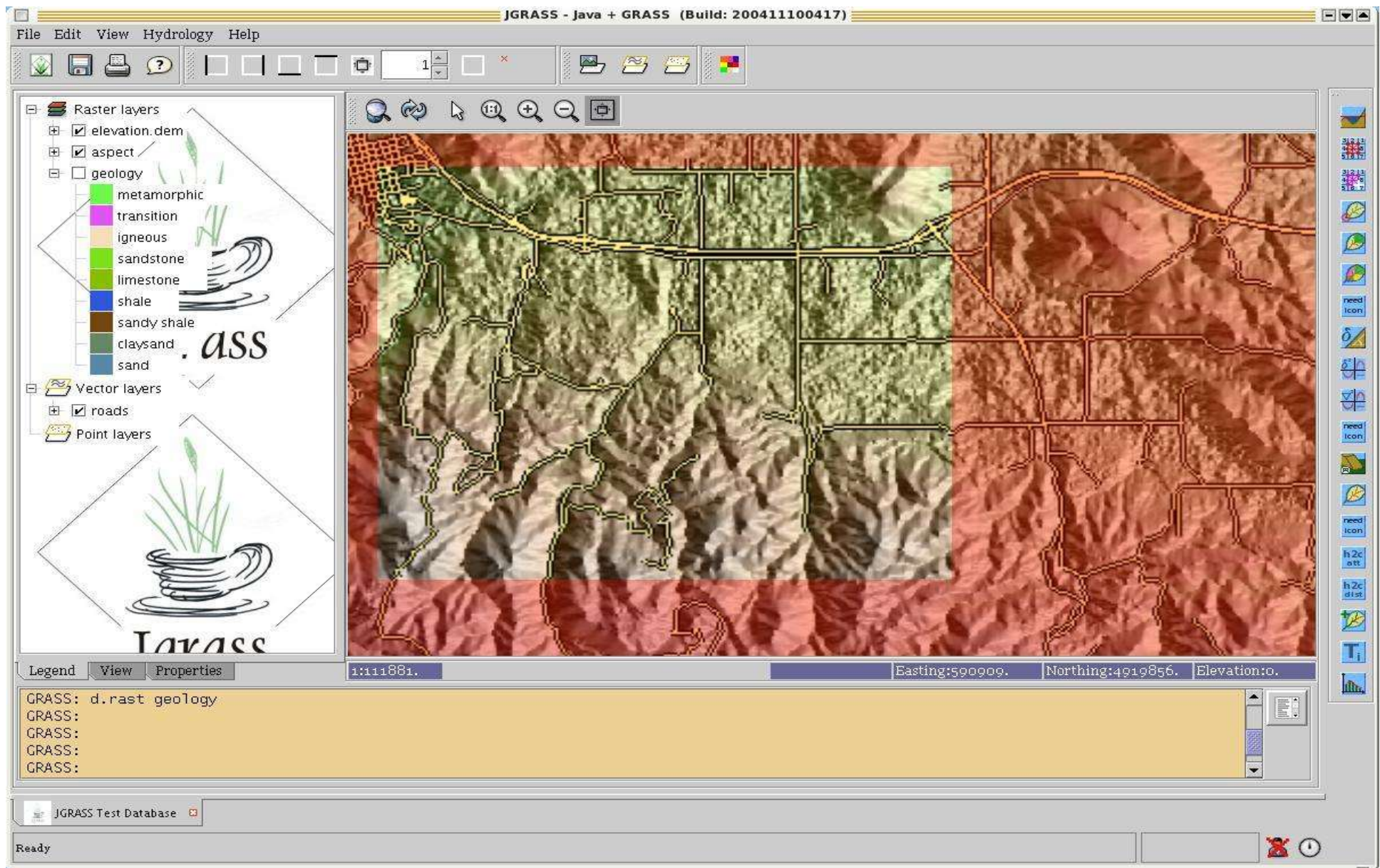


# GRASS: Geographic Resources Analysis Support System



QGIS geodata browser: integrating GRASS functionality

# GRASS: Geographic Resources Analysis Support System



# GRASS: Geographic Resources Analysis Support System

## *GRASS Command Overview*

<i>prefix</i>	<i>function class</i>	<i>type of command</i>	<i>example</i>
<b>d.*</b>	<b>display</b>	<b>graphical output</b>	<b>d.rast: views raster map d.vect: views vector map</b>
<b>db.*</b>	<b>database</b>	<b>database management</b>	<b>db.select: selects value(s) from table</b>
<b>g.*</b>	<b>general</b>	<b>general file operations</b>	<b>g.rename: renames map</b>
<b>i.*</b>	<b>imagery</b>	<b>image processing</b>	<b>i.smap: image classifier</b>
<b>ps.*</b>	<b>postscript</b>	<b>map creation in Postscript format</b>	<b>ps.map: map creation</b>
<b>r.*</b>	<b>raster</b>	<b>raster data processing</b>	<b>r.buffer: buffer around raster features r.mapcalc: map algebra</b>
<b>r3.*</b>	<b>voxel</b>	<b>raster voxel data processing</b>	<b>r3.mapcalc: volume map algebra</b>
<b>v.*</b>	<b>vector</b>	<b>vector data processing</b>	<b>v.overlay: vector map intersections</b>

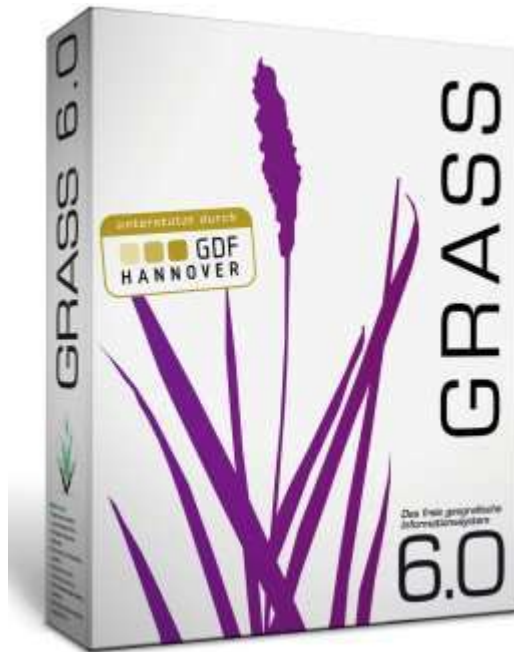
# GRASS: Geographic Resources Analysis Support System

## Online help: Help button and g.manual

Help can be found at different levels:

- **Launching a GRASS command without parameter (in most cases) opens a graphical window:**  
**<command> e.g., d.rast**  
**At the bottom a HELP button is provided.**
- **Flags and parameters of a GRASS command you get with:**  
**<command> -help e.g., d.rast -help**
- **The manual page in a web browser you get with:**  
**g.manual <command> e.g., g.manual d.rast**
- **The manual page in MAN style you get with:**  
**g.manual -m <command> e.g., g.manual -m d.rast**

## Section 2: Introduction to GRASS

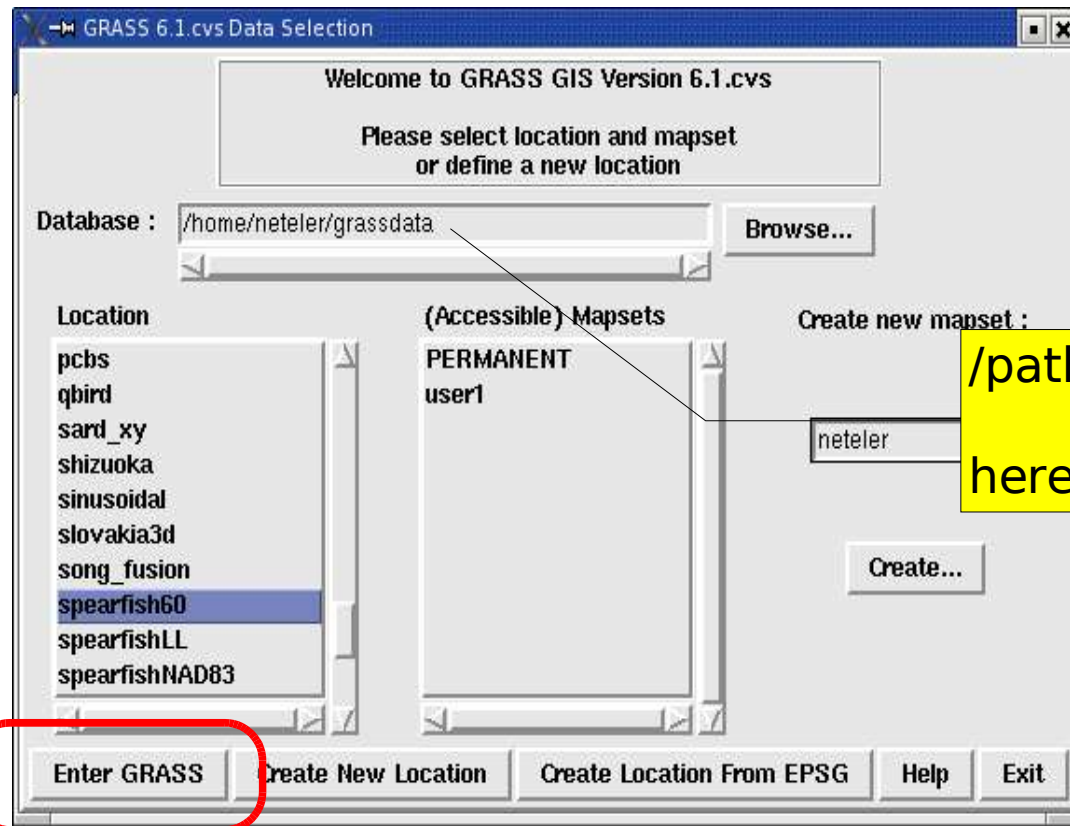


# GRASS: Geographic Resources Analysis Support System



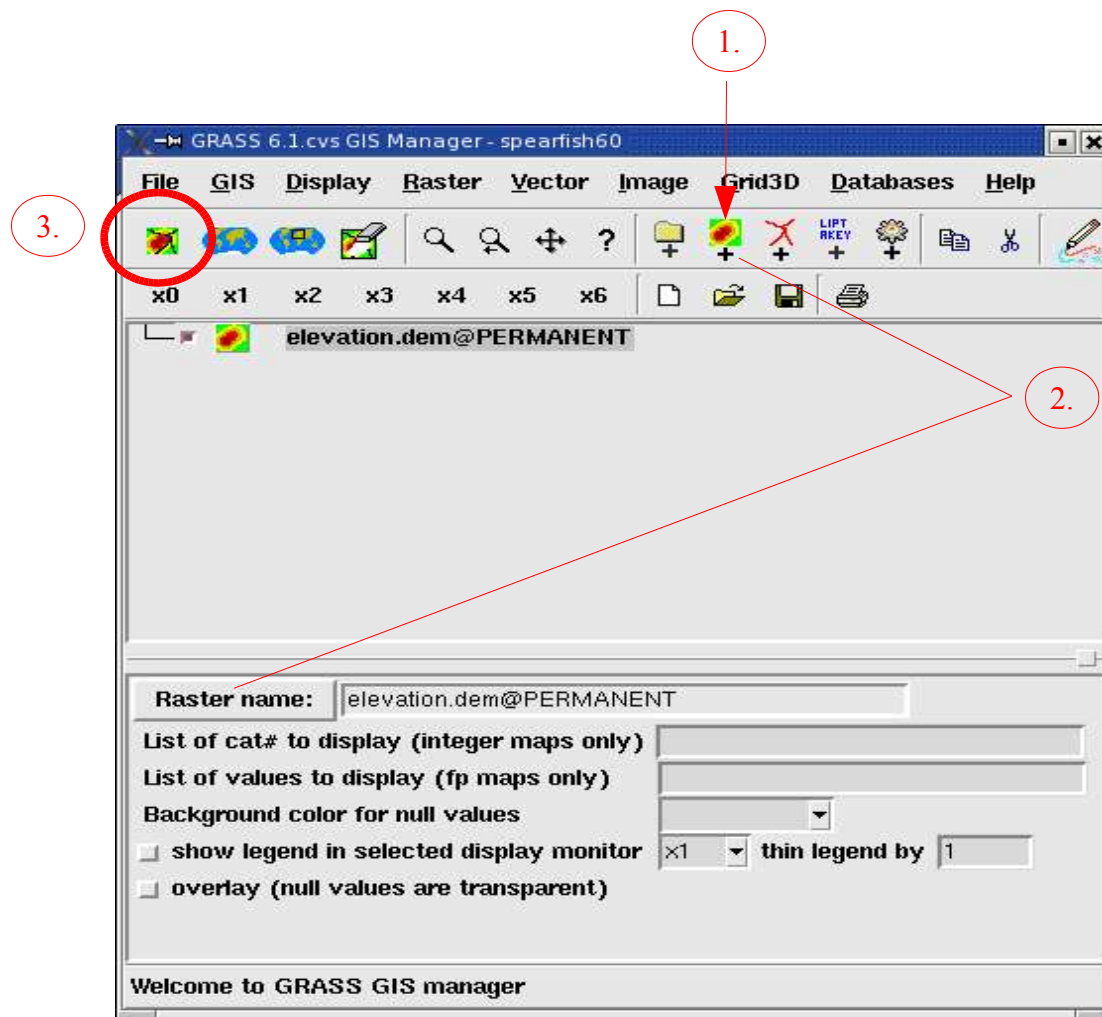
Spearfish (SD) sample data location

# GRASS: Geographic Resources Analysis Support System



/path/to/grass/locations/  
here: /usr/local/osgis/grass\_data

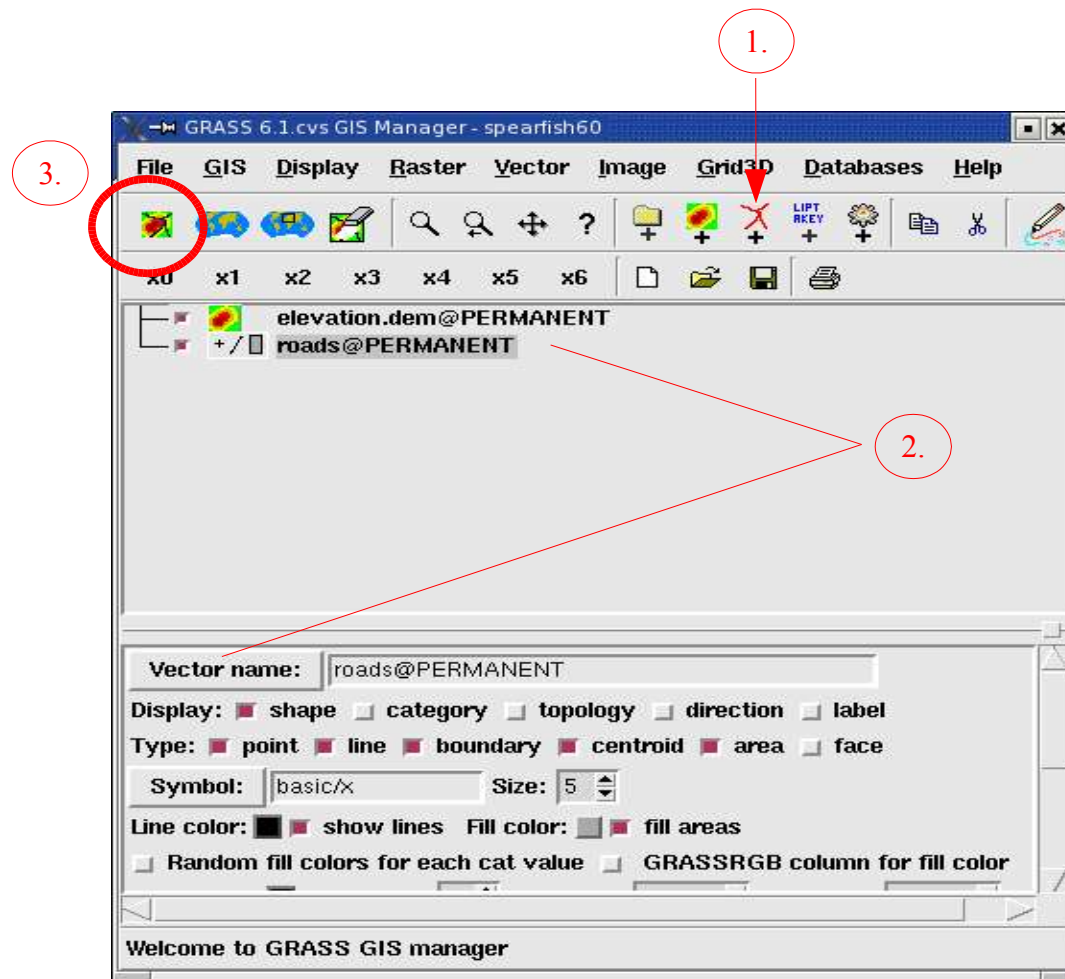
# GRASS: Geographic Resources Analysis Support System



Adding the elevation.dem raster map

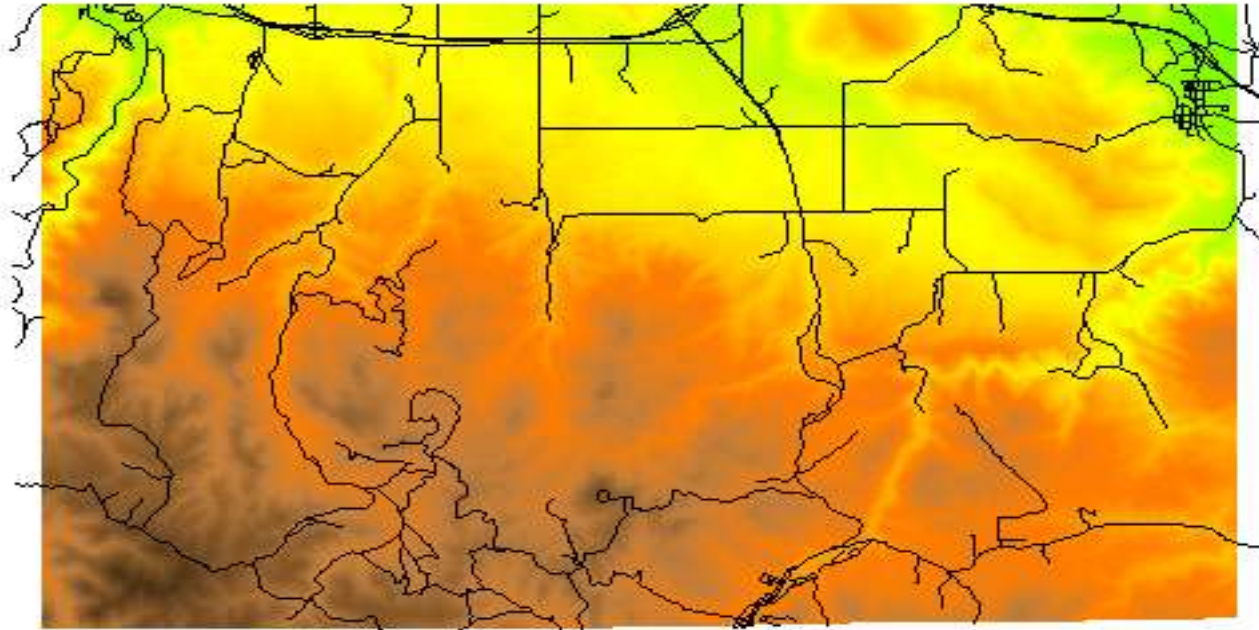


# GRASS: Geographic Resources Analysis Support System



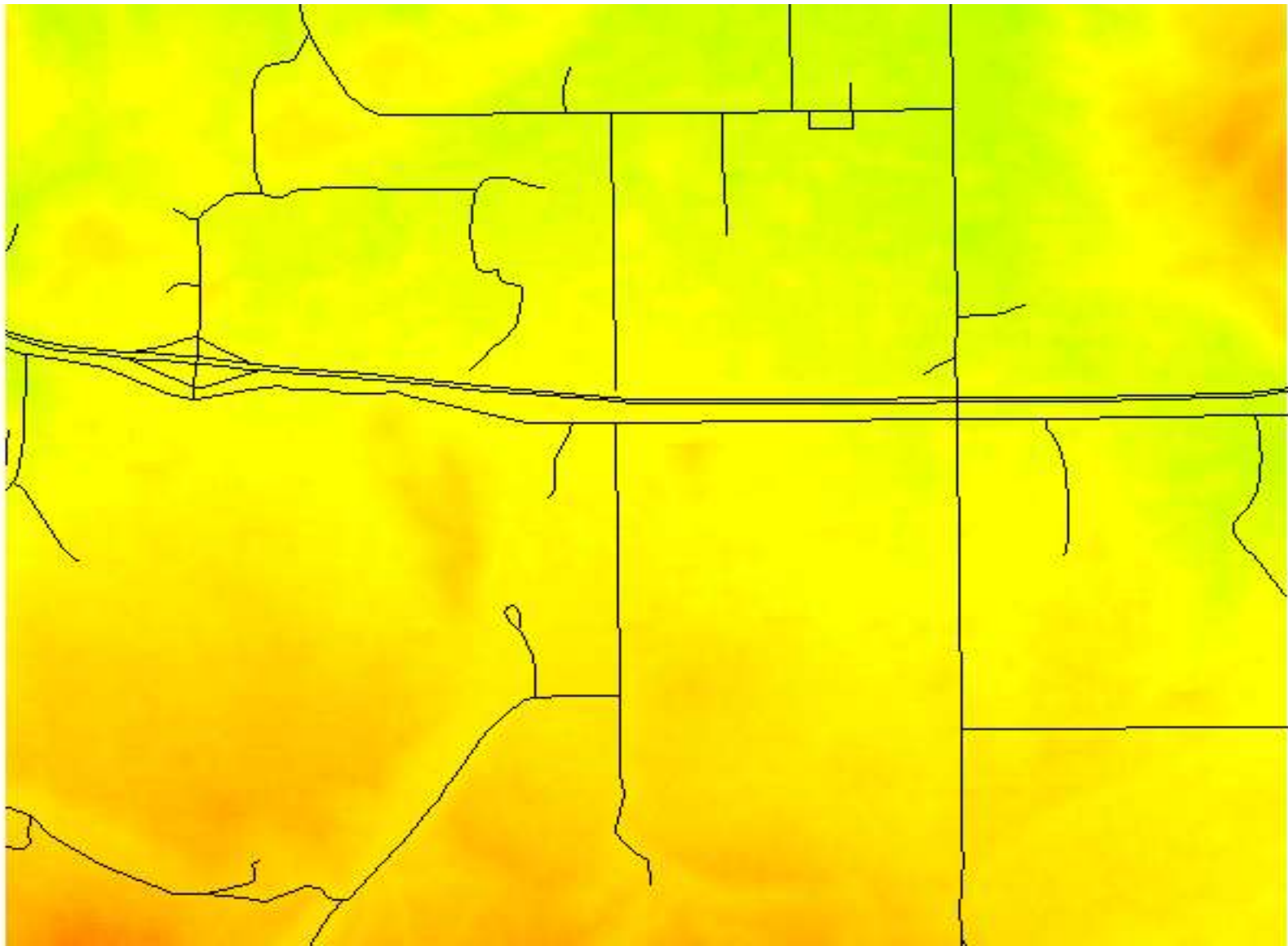
Adding the 'roads' vector map

# GRASS: Geographic Resources Analysis Support System



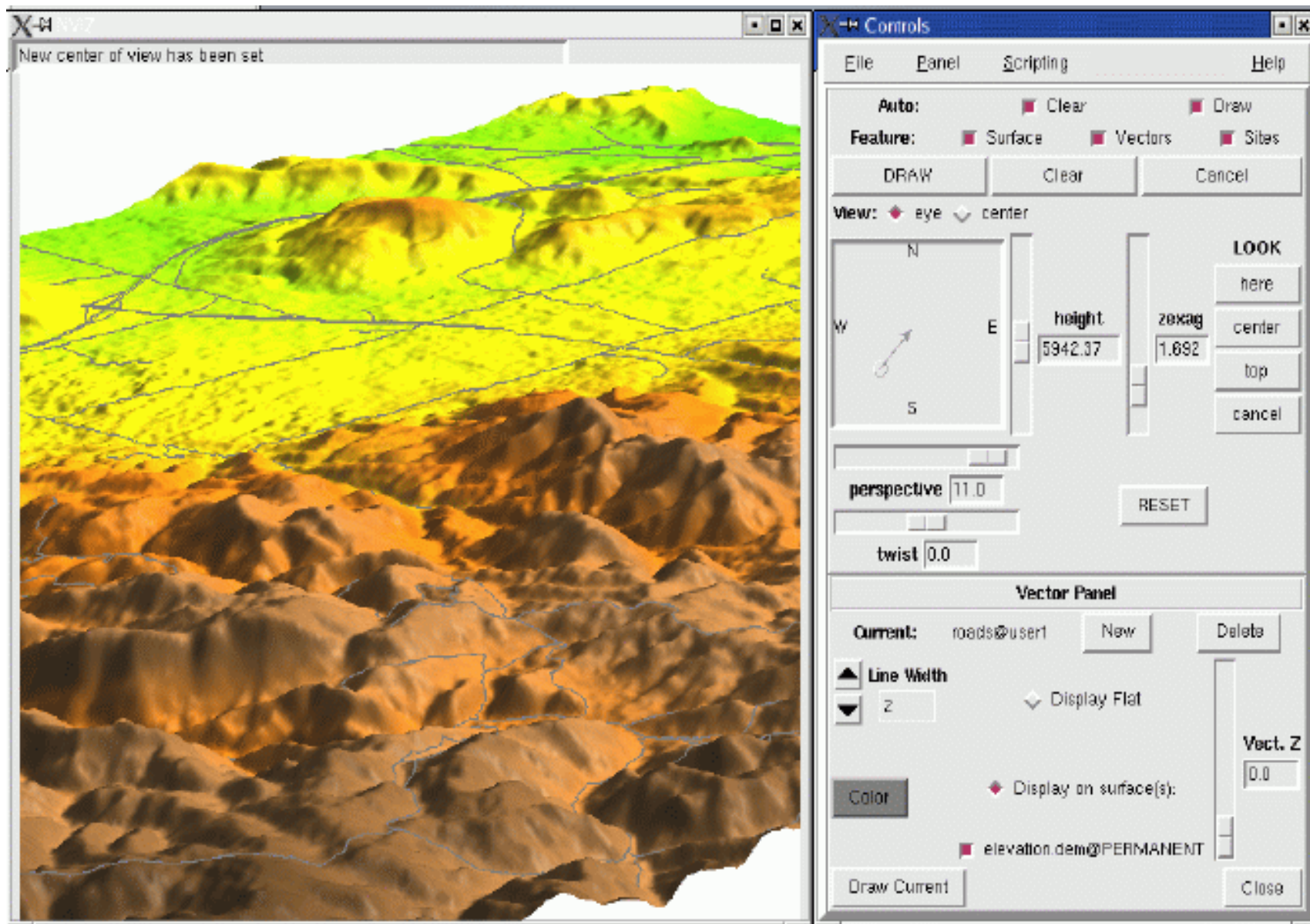
What should display in the monitor

# GRASS: Geographic Resources Analysis Support System



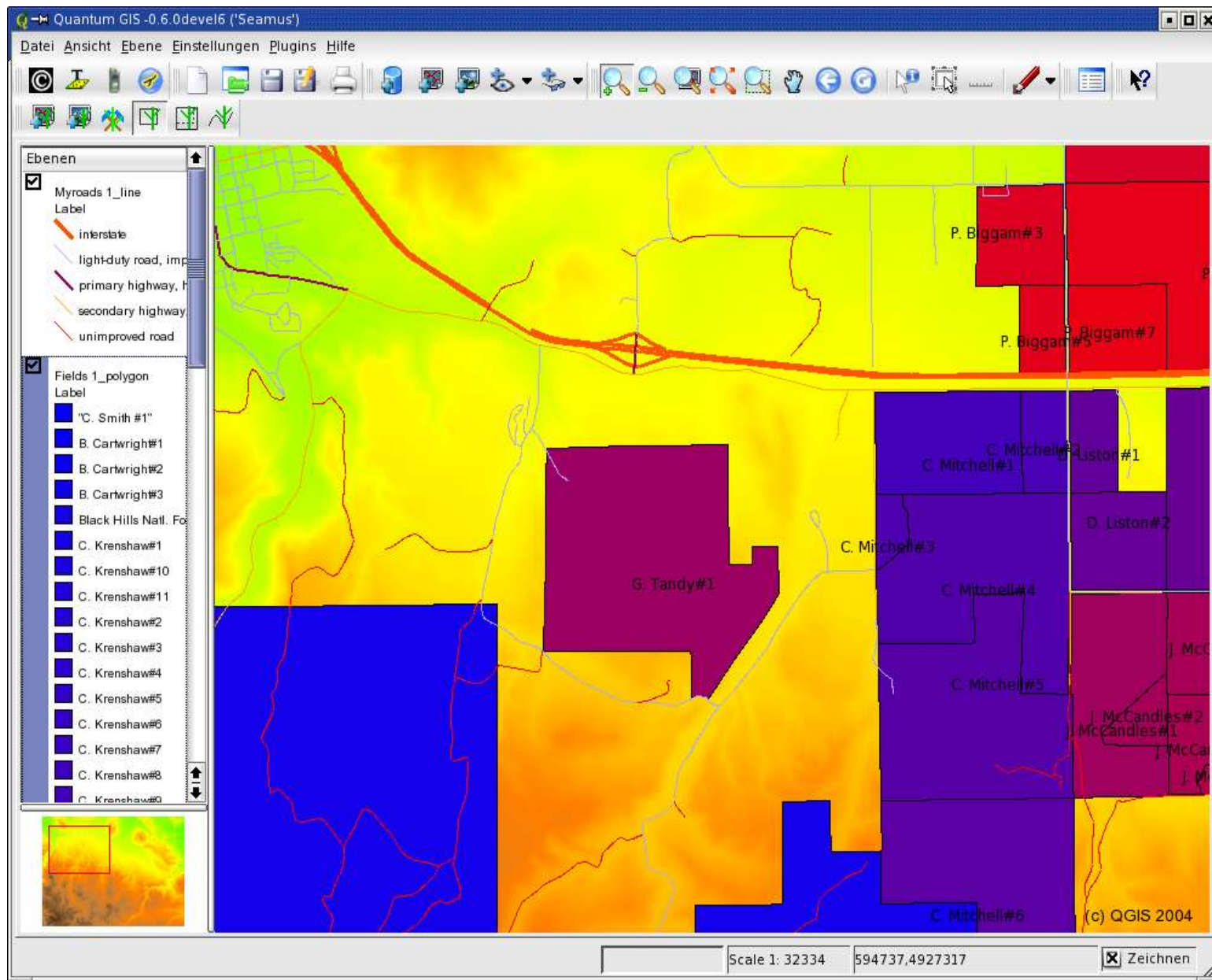
An approximate view of your saved region

# GRASS: Geographic Resources Analysis Support System



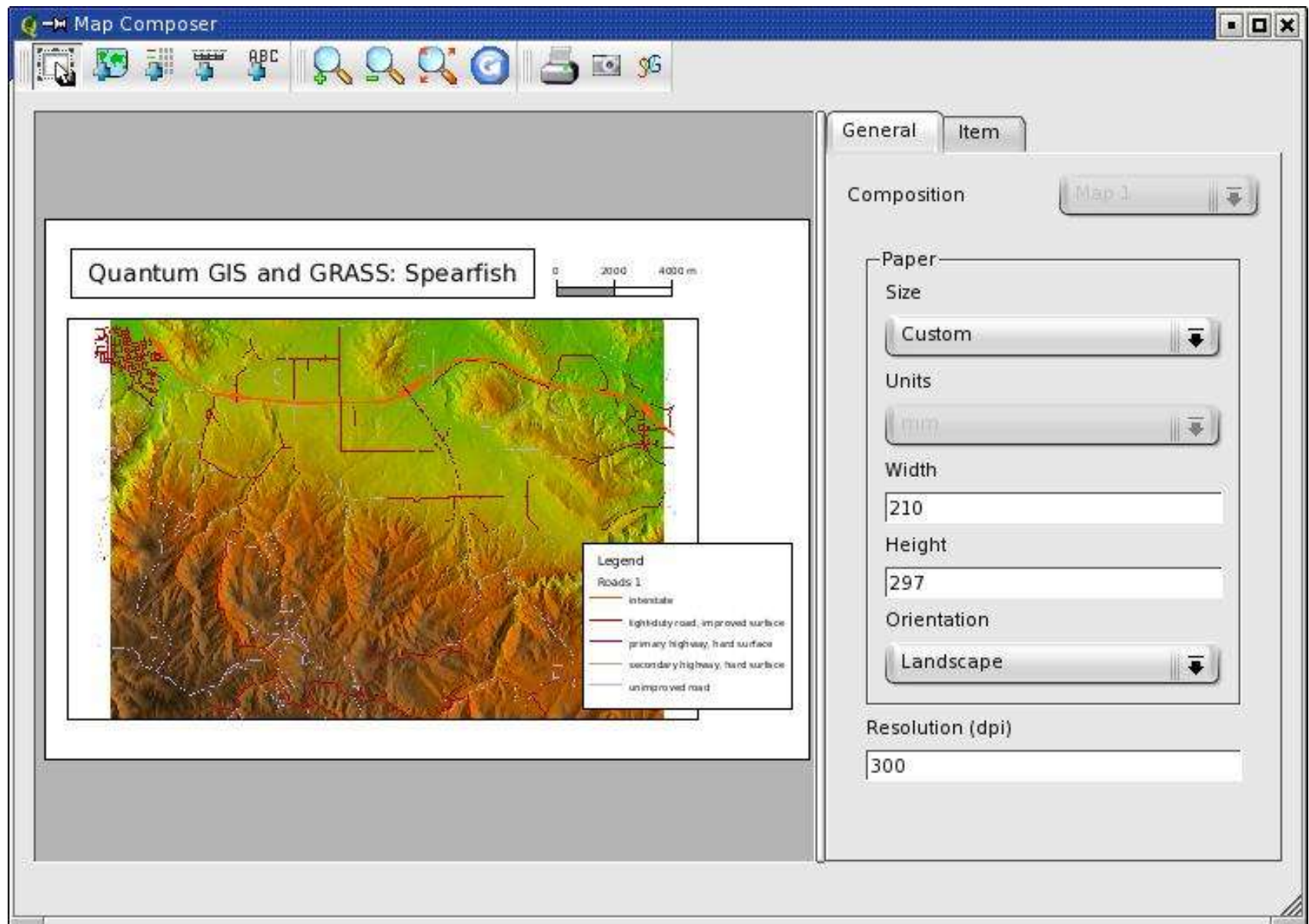
NVIZ

# GRASS: Geographic Resources Analysis Support System



QGIS

# GRASS: Geographic Resources Analysis Support System



## **To close GRASS**

**First close the QGIS window and display manager.**

**Type exit in the terminal to leave GRASS.**

**Monitors are closed automatically.**

## **3 Working with own data - Import/Export/Creating Locations**

- Import of TIGER 2000 and LANDSAT-7 data
- Creating a new location external data files
- Creating from EPSG code/interactively a new location



# GRASS: Geographic Resources Analysis Support System

## Location and Mapset: “GRASS speech”

**Database:** contains all GRASS data

Each GRASS project is organized in a „Location“ directory with subsequent „Mapset(s)“ subdirectories:

**Location:** contains all spatial/attribute data of a geographically defined region (= project area)

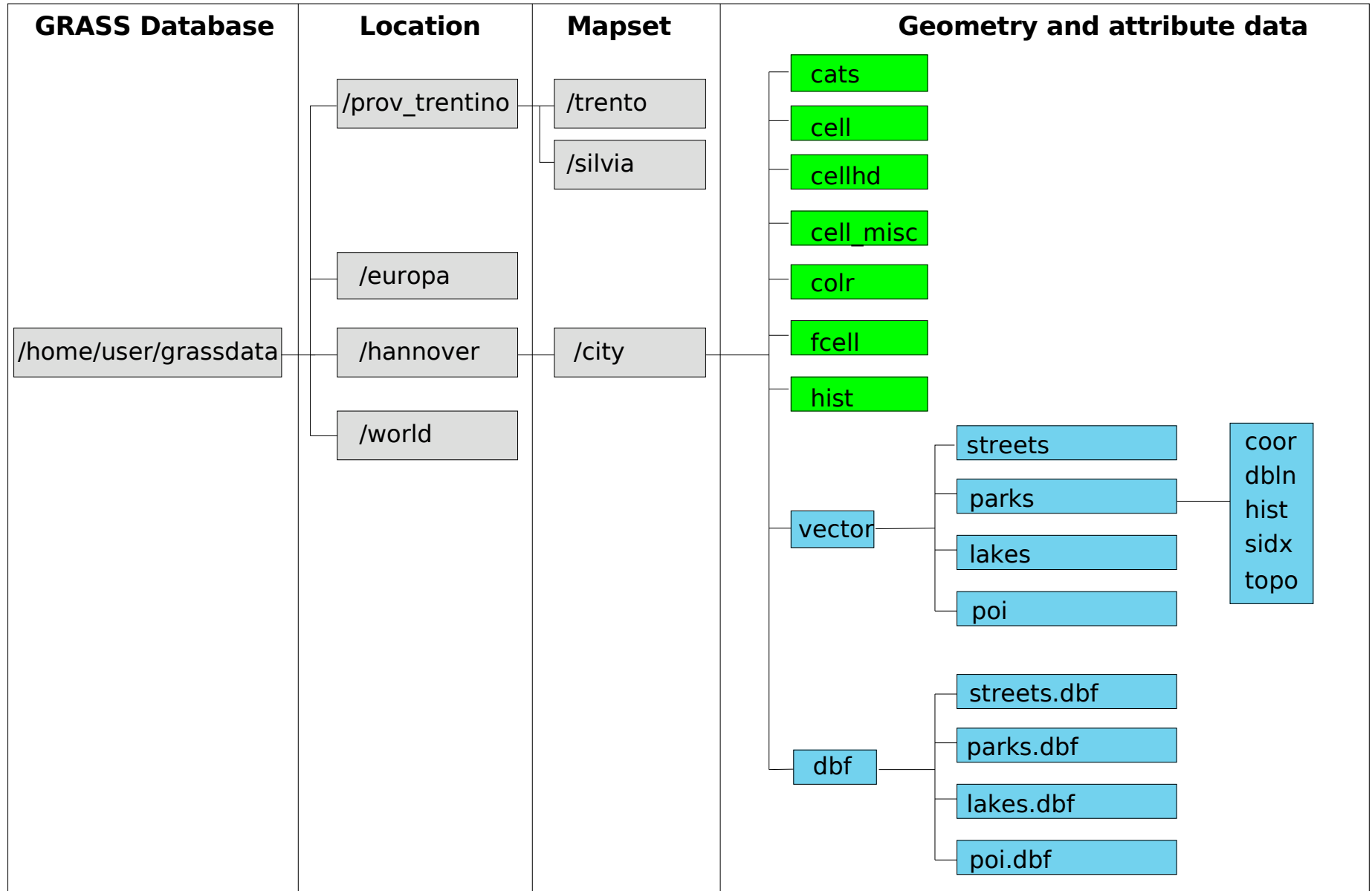
**Mapset(s):** used to subdivide data organization e.g. by user names, subregions or access rights (workgroups)

**PERMANENT:** The PERMANENT mapset is a standard mapset which contains the definitions of a location. May also contain general cartography as it is visible to all users

**Multi-User** support: multiple users can work in a **single location** using different mapsets. Access rights can be managed per user. No user can modify/delete data of other users.

# GRASS: Geographic Resources Analysis Support System

## Example for Location and Mapsets



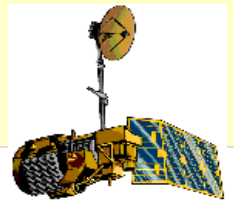
# Import of TIGER 2000 vector maps

- Please unpack the **tiger2000\_latlong\_nad83.tar.gz** file
- To match the GRASS Spearfish sample dataset definitions (UTM zone 13N, NAD27/Clarke66; EPSG code 26713), we'll reproject them with OGR:

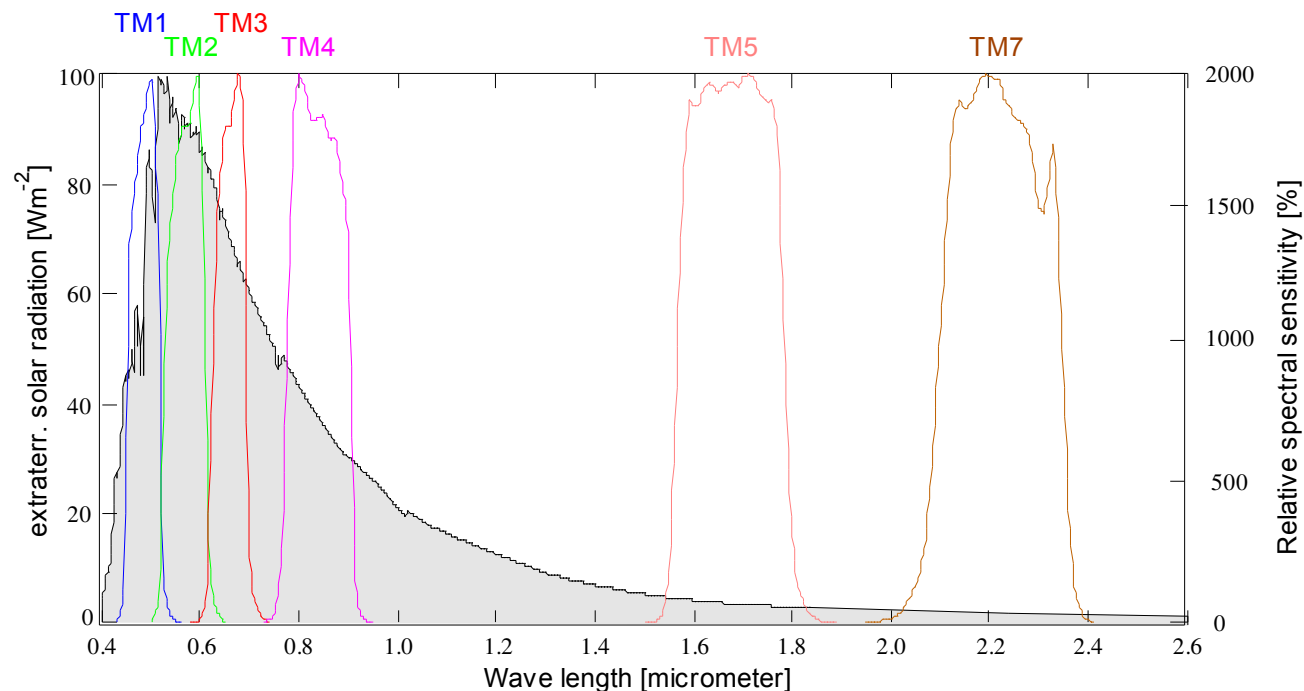
```
ogr2ogr -s_srs epsg:4269 -t_srs epsg:26713 \  
tgr46081lkA_UTM13_nad27.shp tgr46081lkA.shp
```

- Reproject the maps tgr46081lkA... (roads) and tgr46081lkH... (hydro)
- Now start GRASS again: **grass60**  
with Spearfish location
- The import of the roads and the hydro maps is done with **v.in.ogr**  
(dsn: data source name is the reprojected input SHAPE file)
- View the maps with **d.vect** or **qgis**

# Import of LANDSAT-7 Erdas/Img raster maps 1/2



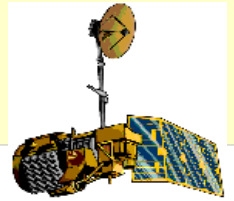
- A LANDSAT-7 scene has been prepared (reprojected, spatially subset):
  - spearfish\_landsat7\_NAD27\_vis\_ir.img:  
TM10, TM20, TM30 (blue, green, red), TM40 (NIR), TM50, TM70 (MIR)
  - spearfish\_landsat7\_NAD27\_tir.img:  
TM62 (TIR low gain), TM62 (TIR high gain)
  - spearfish\_landsat7\_NAD27\_pan.img:  
TM80 (panchromatic)



Neteler/Mitasova 2002

Solar spectrum and LANDSAT channels (thermal channel 6 not shown)

# Import of LANDSAT-7 Erdas/Img raster maps 2/2



- The import is done with **r.in.gdal**:

```
r.in.gdal -e in=spearfish_landsat7_NAD27_vis_ir.img out=tm
# To keep the numbering right, we rename tm.6 to the
# correct number tm.7:
g.rename rast=tm.6,tm.7
```

```
r.in.gdal -e in=spearfish_landsat7_NAD27_tir.img out=tm6
```

```
r.in.gdal -e in=spearfish_landsat7_NAD27_pan.img out=pan
```

- Generate a RGB composite on the fly (zoom to map first):

```
g.region rast=tm.1 -p
d.rgb b=tm.1 g=tm.2 r=tm.3
```

You should see the Spearfish area in near-natural colors.

# Creating new GRASS locations

- Both **r.in.gdal** and **v.in.ogr** offer a **location=** parameter to create a new location from the import dataset's metadata

Example:

```
r.in.gdal -e in=spearfish_landSAT7_NAD27_tir.img out=tm6 location=utm13
```

- Launching GRASS (again) permits to
  - create a new location from EPSG code
  - create a new location interactively
- See the workshop handout for details

## 4 Raster map analysis

- DEM analysis
- Raster map algebra
- Geocoding of scanned map
- Volume data processing

# Raster data analysis: Slope and aspect from DEM

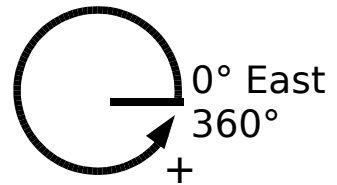
- Calculating slope and aspect from a DEM

```
# First we reset the current GRASS region settings to the input map:  
g.region rast=elevation.dem -p
```

```
r.slope.aspect el=elevation.dem as=aspect_30m sl=slope_30m
```

```
d.rast aspect_30m
```

```
d.rast.legend slope_30m
```

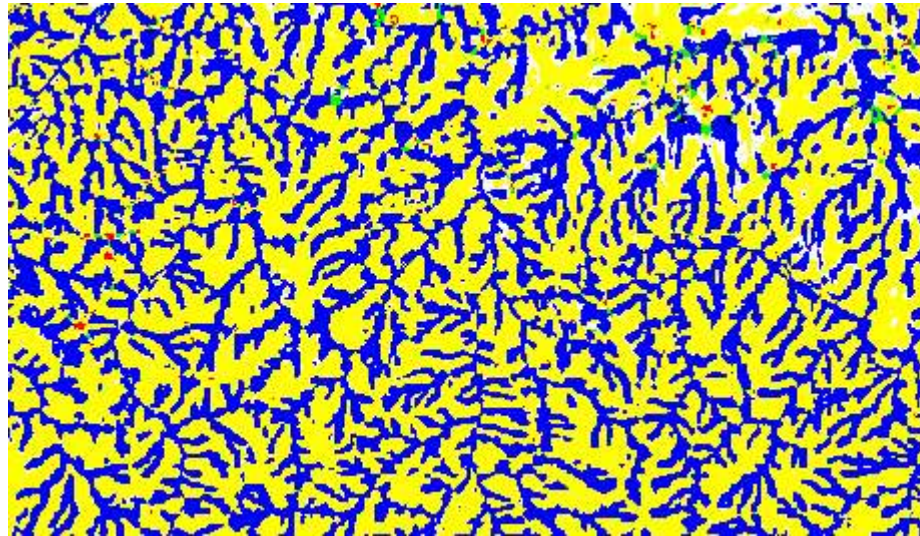


- Note: horizontal angles are counted counterclockwise from the East
- Slopes are calculated by default in degrees
- Also curvatures can be calculated



# Raster data analysis: Geomorphology

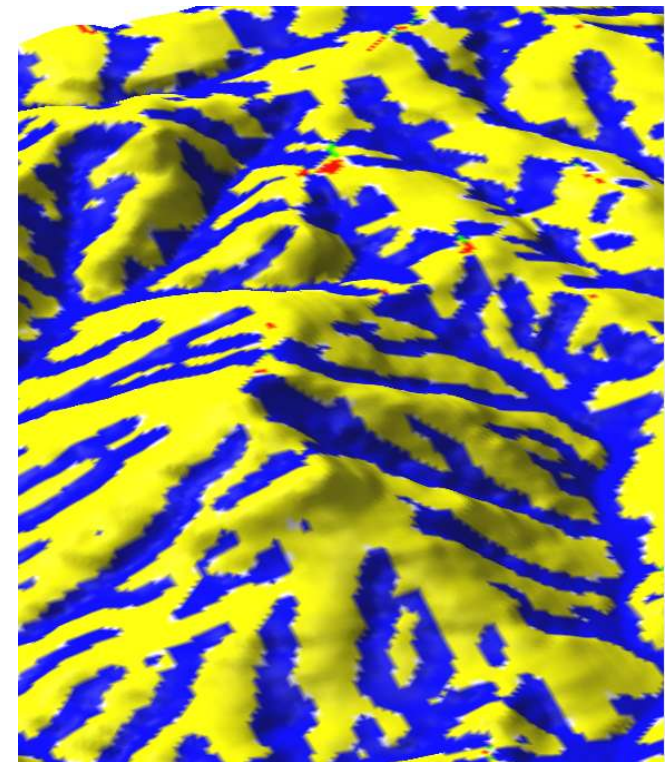
## DEM: r.param.scale



morph

- 1) Planar
- 2) Pit
- 3) Channel
- 4) Pass (saddle)
- 5) Ridge
- 6) Peak

DEM: 30m  
Size: 7x7



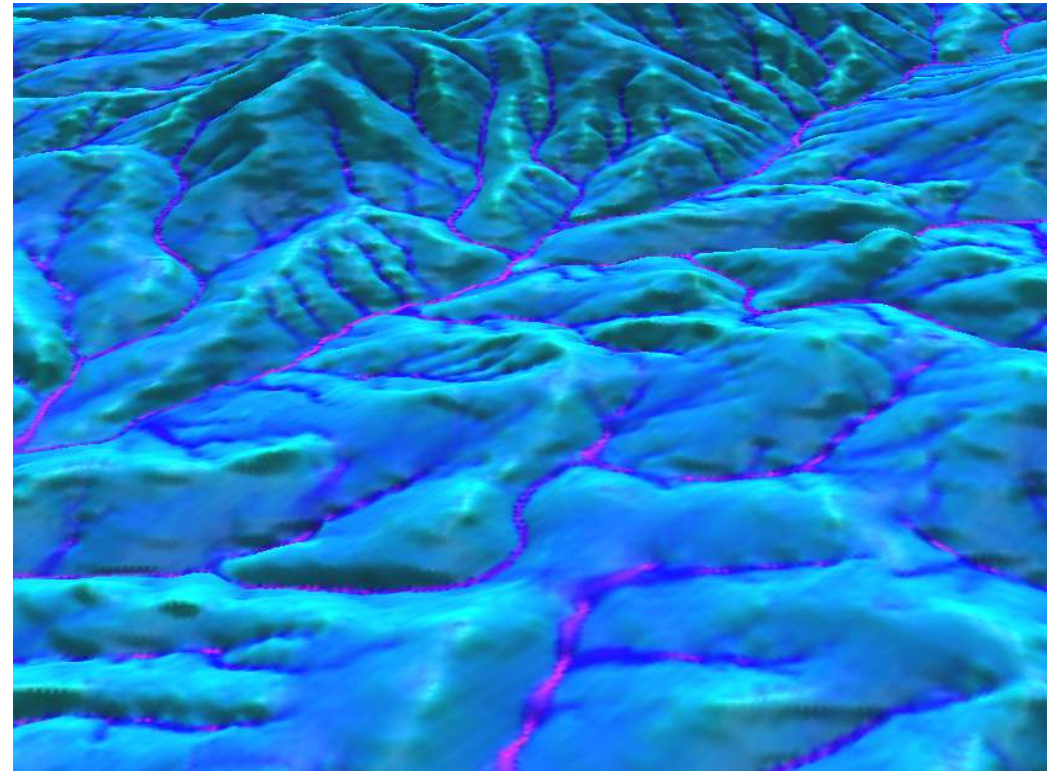
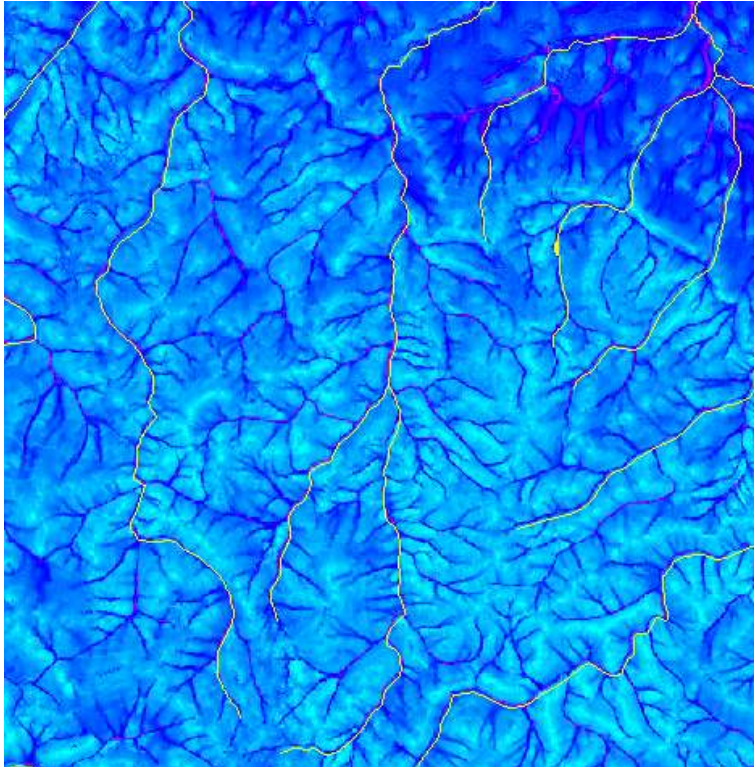
- # zoom to the input map:  
g.region rast=elevation.dem -p
- # generalize with size parameter  
r.param.scale elevation.dem out=morph \  
param=feature size=21
- # with legend  
d.rast.leg morph
- # view with aspect/shade map (or QGIS)  
d.his h=morph i=aspect.10m

# Raster data analysis: Water flows - Contributing area

## Topographic Index: $\ln(a/\tan(\beta))$

```
g.region rast=elevation.10m -p  
# zoom to smaller area  
d.zoom
```

```
r.topidx in=elevation.10m out=ln_a_tanB  
d.rast ln_a_tanB  
d.vect streams col=yellow  
nviz elevation.10m col=ln_a_tanB
```



# Raster data analysis: further methods

- Additional DEM analysis modules:
  - depression areas can be filled with **r.fill.dir**
  - flowlines can be calculated with **r.flow**
  - trace a flow through a DEM: **r.drain**
  - watershed analysis can be done with **r.watershed** and **r.terraflow**
  - cost surfaces: **r.cost**
- Energy:
  - cast shadows, astronomical calculations of sun position: **r.sunmask**
  - energy budget: **r.sun**
- Line of sight:
  - viewsheds can be generated with: **r.los**
- Interpolation methods
  - 2D inverse distance weighted: **v.surf.idw**
  - 2D from contour lines: **r.surf.contour**
  - 2D bilinear: **r.bilinear**
  - 2D regularized splines with tension (with cross validation): **v.surf.rst**
  - 3D regularized splines with tension (with cross validation): **v.vol.rst**
  - 2D/3D kernel densities: **v.kernel**
- via R-stats: kriging, predictive models etc

# Raster map algebra

- A powerful raster map algebra calculator is **r.mapcalc**  
See for functionality:

```
g.manual r.mapcalc &
```

- With a simple formula we filter all pixels with elevation higher than 1500m from the Spearfish DEM:

```
r.mapcalc "elev_1500 = if(elevation.dem > 1500.0, elevation.dem, null())"  
d.rast elev_1500
```

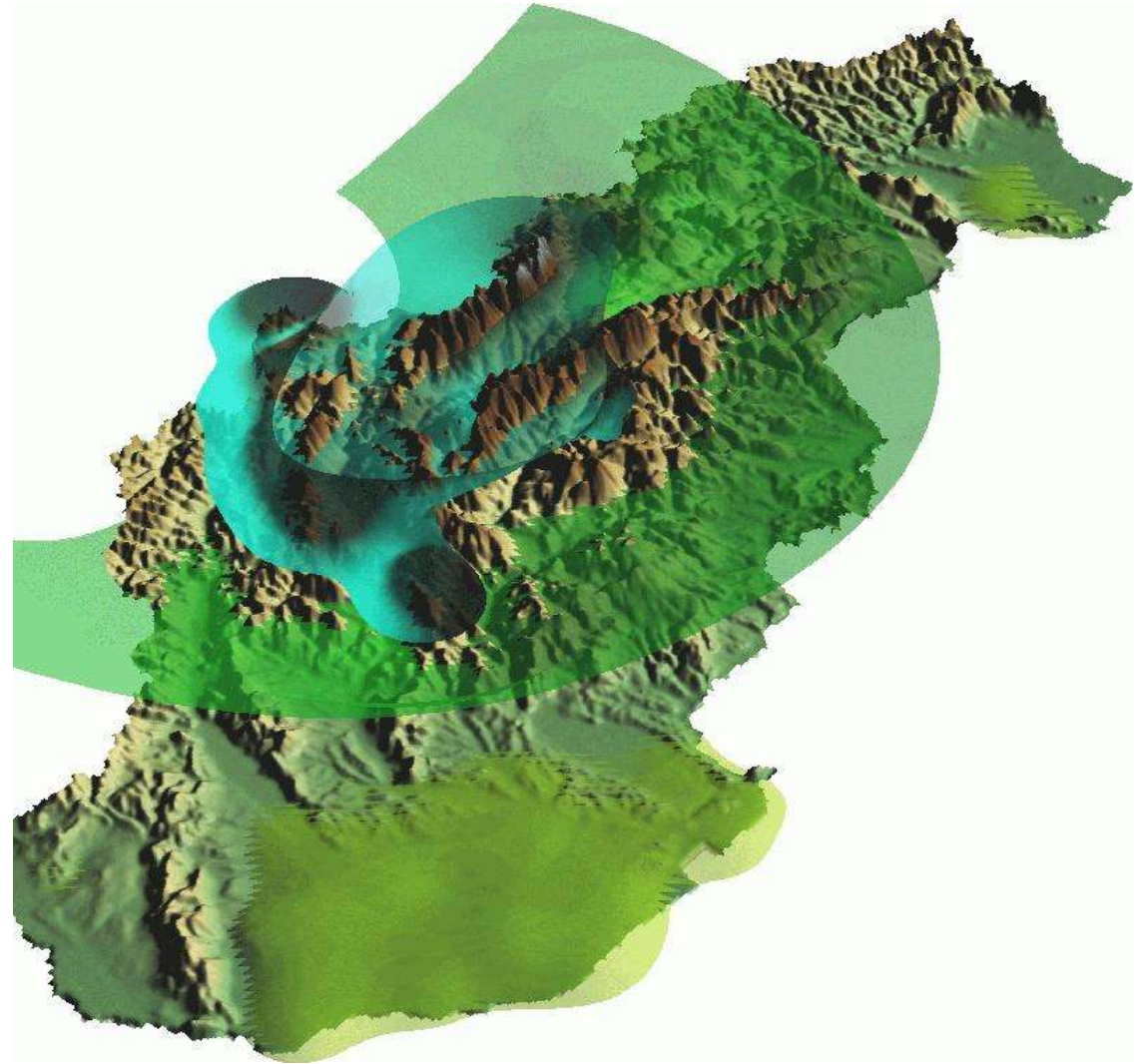
```
d.rast aspect  
d.rast -o elev_1500
```

# Volume map processing: Demo

GRASS was enhanced to process and visualize Volumes (consisting of 3D voxels)

Functionality:

- 3D import/export
- 3D Regularized Splines with Tension interpolation
- 3D map algebra
- NVIZ volume visualization: Isosurfaces and Profiles



## 5 Image processing

- Image classification
- Image fusion with Brovey transform
- Calculating a degree Celsius map from the LANDSAT thermal channel

# Import of LANDSAT-7 Erdas/Img

## Image Classification

### Unsupervised & Supervised Image Classification

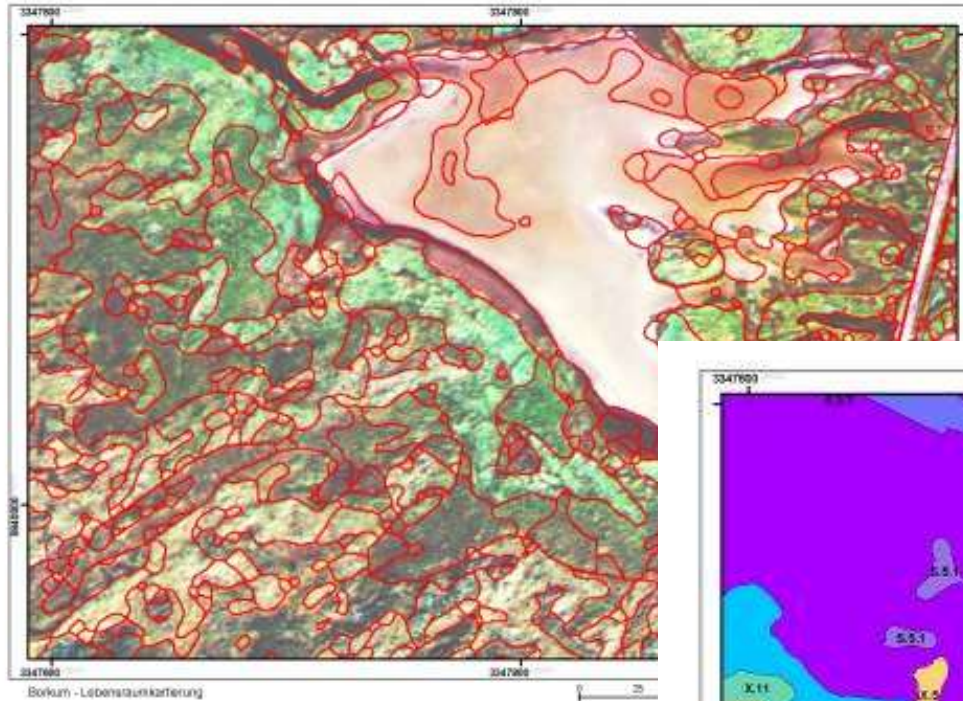
- › classification methods in GRASS:

	radiometric, unsupervised	radiometric, supervised		radio- and geometric supervised
Preprocessing Computation	<a href="#">i.cluster</a> <a href="#">i.maxlik</a>	<a href="#">i.class</a> (monitor) <a href="#">i.maxlik</a>	<a href="#">i.gensig</a> (maps) <a href="#">i.maxlik</a>	<a href="#">i.gensigset</a> (maps) <a href="#">i.smap</a>

- › all image data must be first listed in a group ([i.group](#))
- › See handout for unsupervised classification example

# GRASS: Geographic Resources Analysis Support System

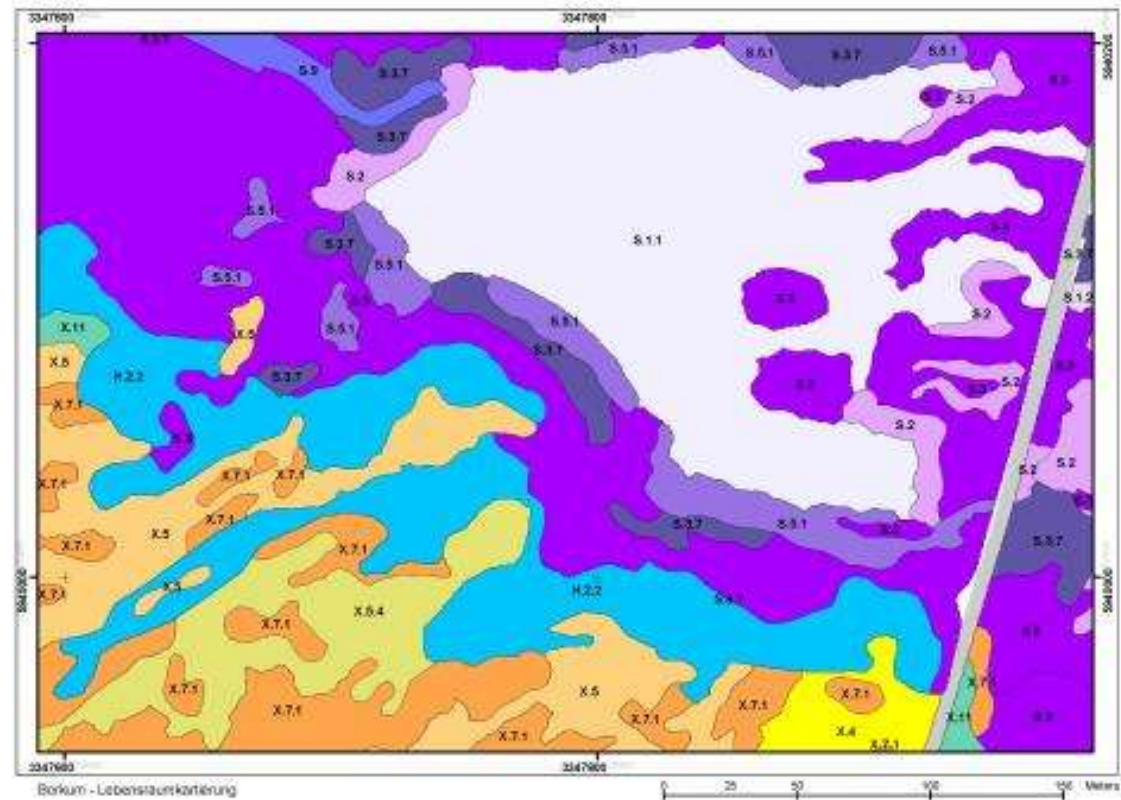
## Image classification



- Biotope monitoring from digital aerial cameras (HRSC-X and DMC)
- SMAP Classifier of GRASS

## GRASS supports

- Image geocoding and ortho-rectification
- Analysis of aerial and satellite data
- Time series analysis





# Image fusion: Brovey transform

The earlier imported LANDSAT-7 scene will be used to perform image fusion of the channels 2 (red), 4 (NIR), and 5 (MIR):

```
g.region -dp
```

```
i.fusion.brovey -l ms1=tm.2 ms2=tm.4 ms3=tm.5 pan=pan out=brovey
```

```
# zoom to fused channel
```

```
g.region -p rast=brovey.red
```

```
# color composite:
```

```
r.composite r=brovey.red g=brovey.green b=brovey.blue n out=tm.brovey
```

```
d.rast tm.brovey
```

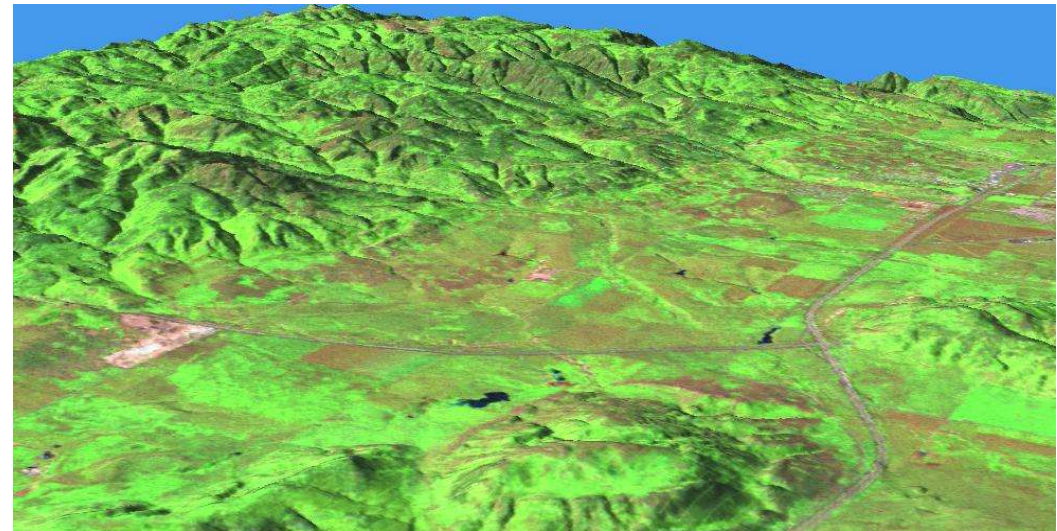
```
nviz elevation.10m col=tm.brovey
```

```
# Increase visual resolution in NVIZ
```

```
# with Panel -> Surface
```

```
# -> Polygon resolution
```

```
# (lower! the value)
```



# Recalibrating the LANDSAT-7 thermal channel 1/2

TM61: Conversion of temperature first to Kelvin, then to degree Celsius

```
g.region rast=tm6.1 -p
```

```
#DN: digital numbers (coded temperatures)
```

```
r.info -r tm6.1
```

```
min=131
```

```
max=175
```

```
# Conversion of DN to spectral radiances:
```

```
r.mapcalc "tm61rad=((17.04 - 0.)/(255. - 1.))*(tm6.1 - 1.) + 0."
```

```
r.info -r tm61rad
```

```
min=8.721260
```

```
max=11.673071
```

```
# Conversion of spectral radiances to absolute temperatures (Kelvin):
```

```
#  $T = K2/\ln(K1/L + 1)$ 
```

```
r.mapcalc "temp_kelvin=1260.56/(log (607.76/tm61rad + 1.0))"
```

```
r.info -r temp_kelvin
```

```
min=296.026722
```

```
max=317.399879
```

# Recalibrating the LANDSAT-7 thermal channel 2/2

TM61: ... conversion to degree Celsius

*Note: Land surface temperatures are not  
air temperatures!  
LANDSAT passes at around 9:30 local time*

# We currently have the land surface temperature map in Kelvin.

# Conversion to degree Celsius:

```
r.mapcalc "temp_celsius=temp_kelvin - 273.15"
```

```
r.info -r temp_celsius
```

```
min=22.876722
```

```
max=44.249879
```

# New color table:

```
r.colors temp_celsius col=rules << EOF
```

```
-10 blue
```

```
15 green
```

```
25 yellow
```

```
35 red
```

```
50 brown
```

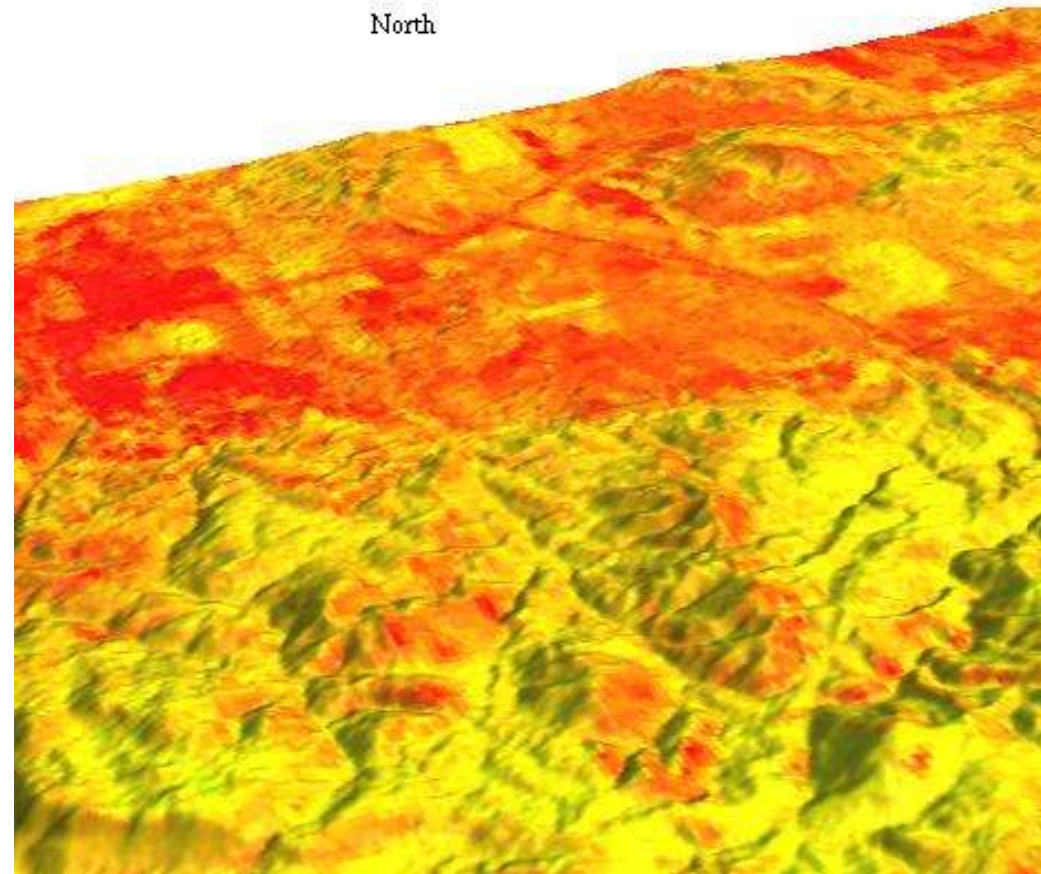
```
EOF
```

```
d.rast.leg temp_celsius
```

```
g.region rast=elevation.dem -p
```

```
nviz elevation.dem col=temp_celsius
```

North



## 6 Working with vector data

- Vector map import
- Attribute management
- Buffering
- Extractions, selections, clipping, unions, intersections
- Conversion raster-vector and vice versa
- Digitizing in GRASS and QGIS
- Working with vector geometry

# GRASS 6 Vector data

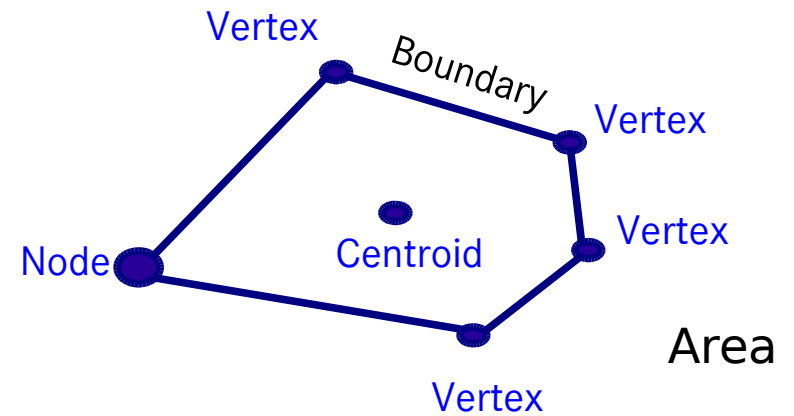
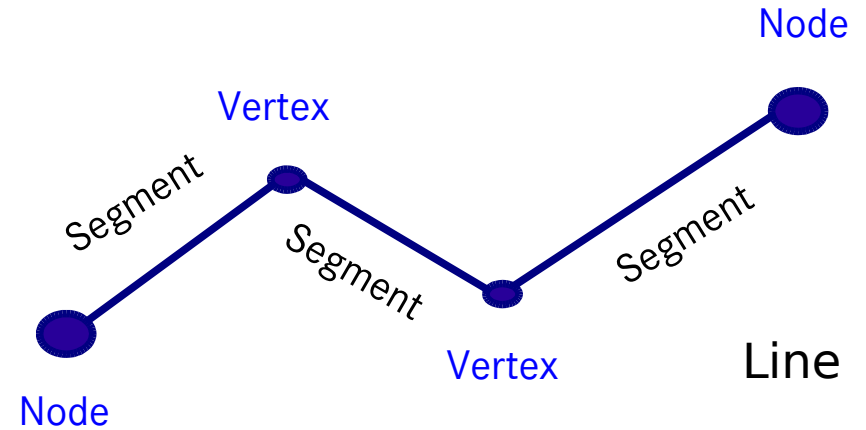
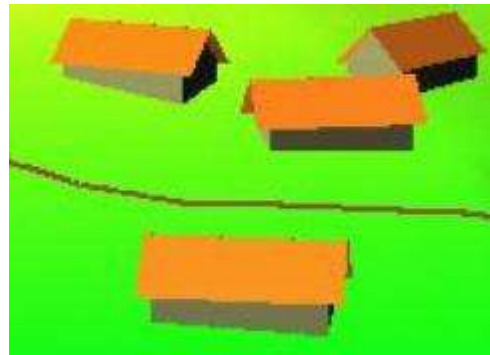
## Vector geometry types

- Point
- Centroid
- Line
- Boundary
- Area (boundary + centroid)
- face (3D area)
- [kernel (3D centroid)]
- [volumes (faces + kernel)]

Geometry is **true** 3D: x, y, z



Faces



# Raster-Vector conversion - extraction 1/2

## Extraction of residential areas from raster landuse map

# look at the landuse/landcover map with legend:

```
g.region rast=landcover.30m -p
```

```
d.erase
```

```
d.rast.legend -n landcover.30m
```

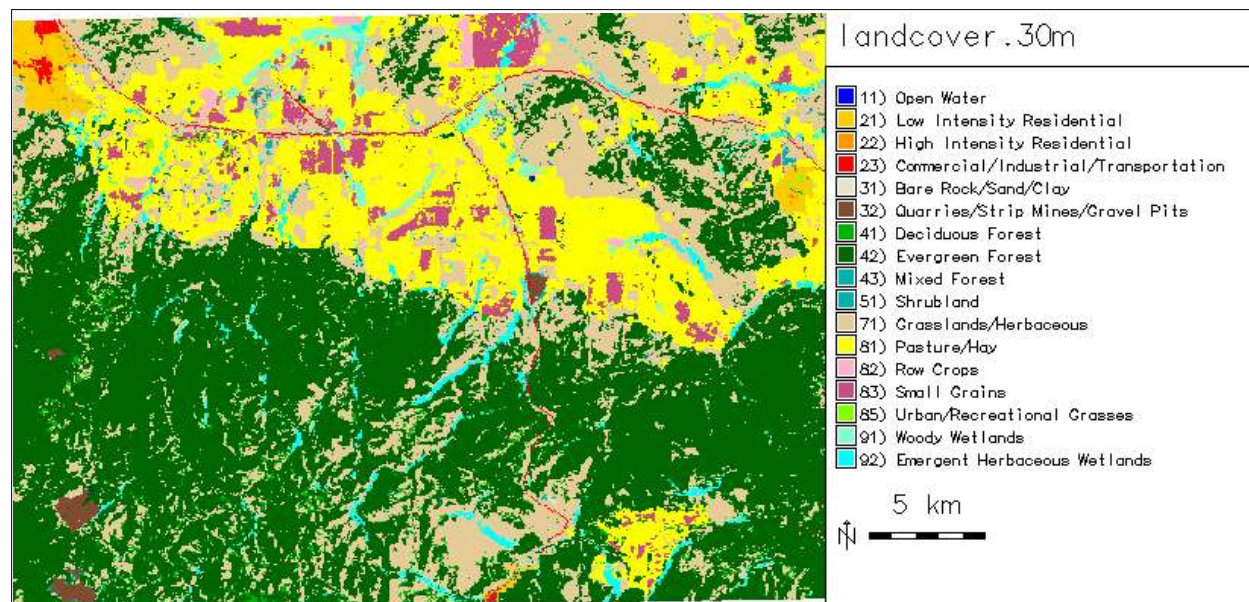
# Automated vectorization of the landuse/landcover map:

```
r.to.vect -s landcover.30m out=landcover30m feature=area
```

# see attribute table:

```
v.db.connect -p landcover30m
```

```
v.db.select landcover30m
```



# Raster-Vector conversion - extraction 2/2

## Extraction of residential areas from raster landuse map

```
# generate list of unique landuse/landcover types:  
v.db.select landcover30m | sort -t '|' -k2 -un
```

```
#display selected categories:
```

```
d.erase
```

```
d.vect landcover30m where="value=21 or value=22" fcol=orange
```

```
# Extract residential area into a new vector map:
```

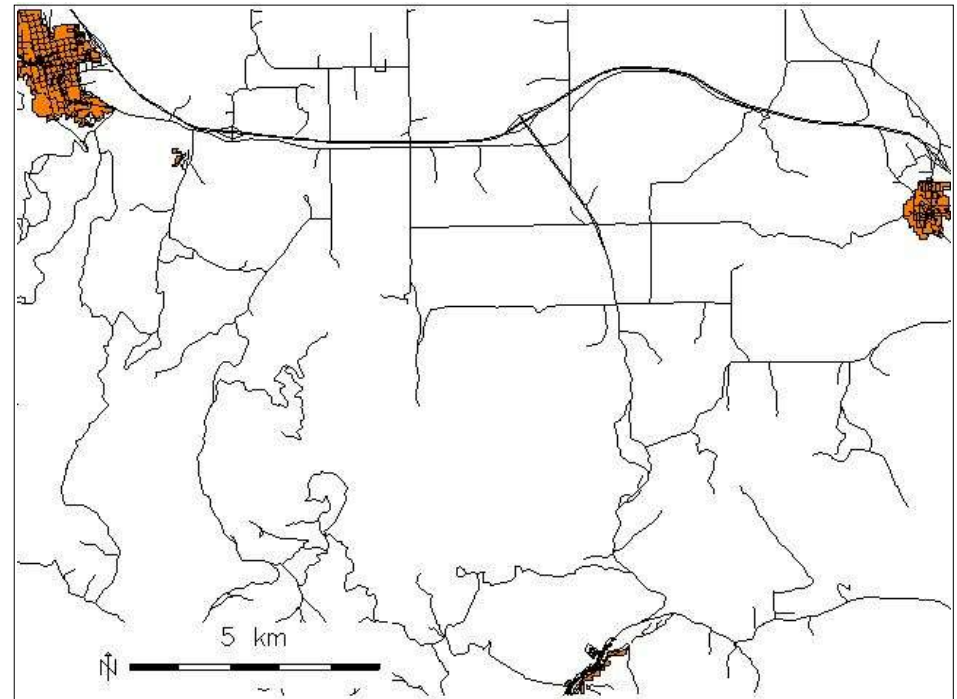
```
v.extract landcover30m out=residential where="value=21 or value=22"
```

```
d.frame -e
```

```
d.vect residential fcol=orange \  
    type=area
```

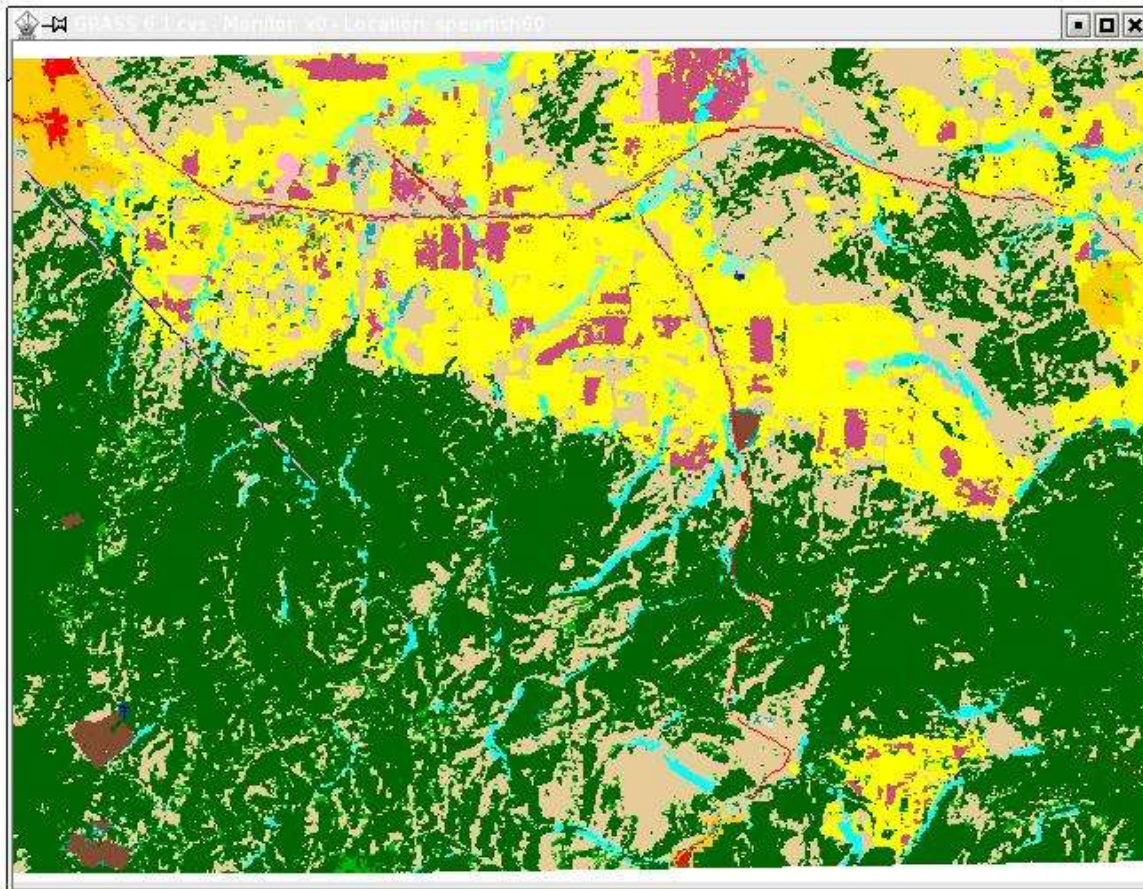
```
d.vect roads
```

```
d.barscale -mt
```



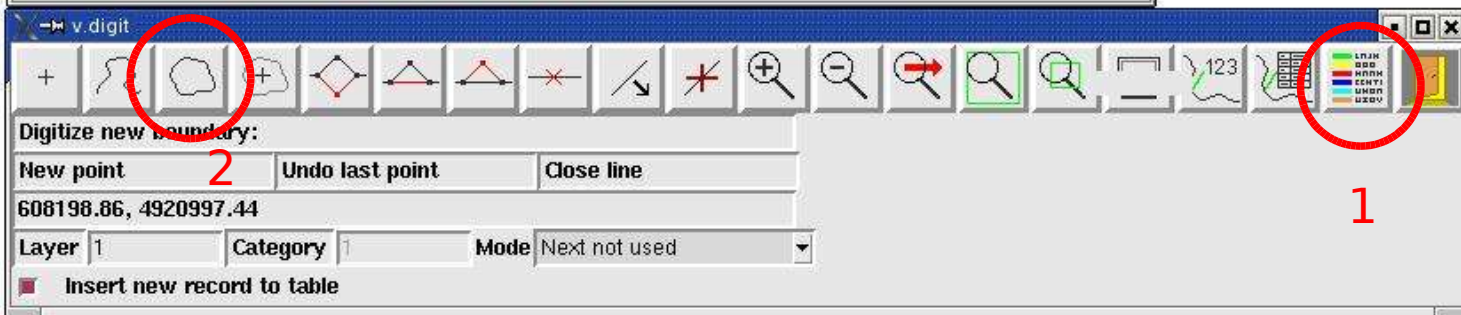
# Creating/modifying vector maps

## Digitizing in GRASS



```
g.region rast=landcover.30m -p  
v.digit -n map=cities \  
bg="d.rast landcover.30m"
```

1. define table  
set snapping threshold
2. start digitizing



*Alternative:  
QGIS digitizer*



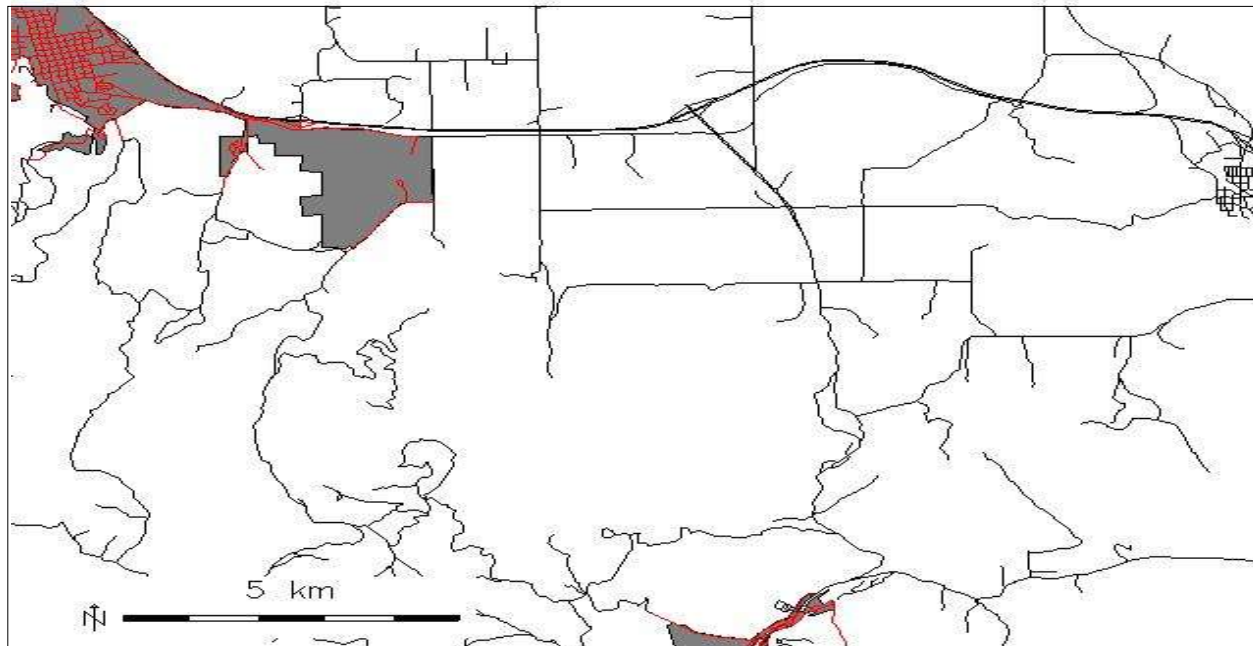
# Vector map clipping

## TIGER data: roads in urban areas

```
# import urban areas (from package tiger2000_UTM13_nad27.tar.gz):  
v.in.ogr dsn=UA_46081_UTM13_nad27.shp out=urban_areas  
d.vect urban_areas type=area
```

```
# display roads:  
d.vect roads
```

```
# extract all roads within the urban areas:  
v.select ain=roads bin=urban_areas out=urban_roads  
d.vect urban_roads col=red
```



# GRASS: Geographic Resources Analysis Support System

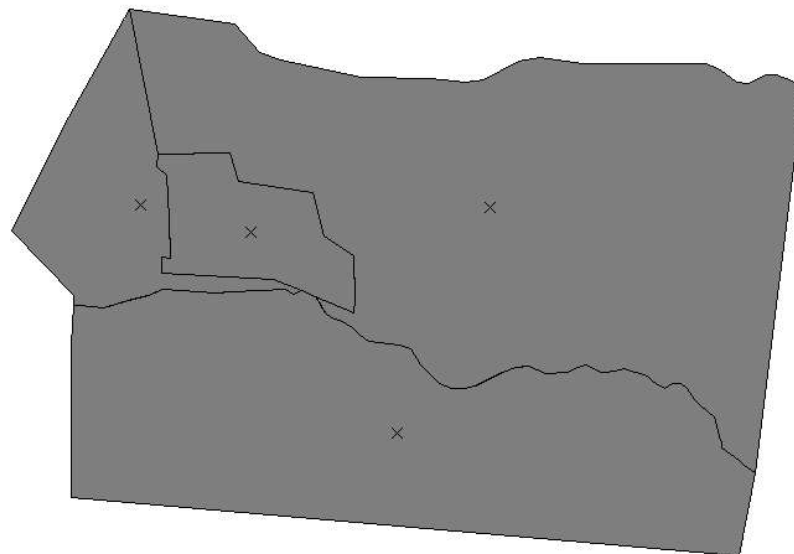
## Changing vector types

In GRASS an **area** polygon is defined by a boundary + a centroid.

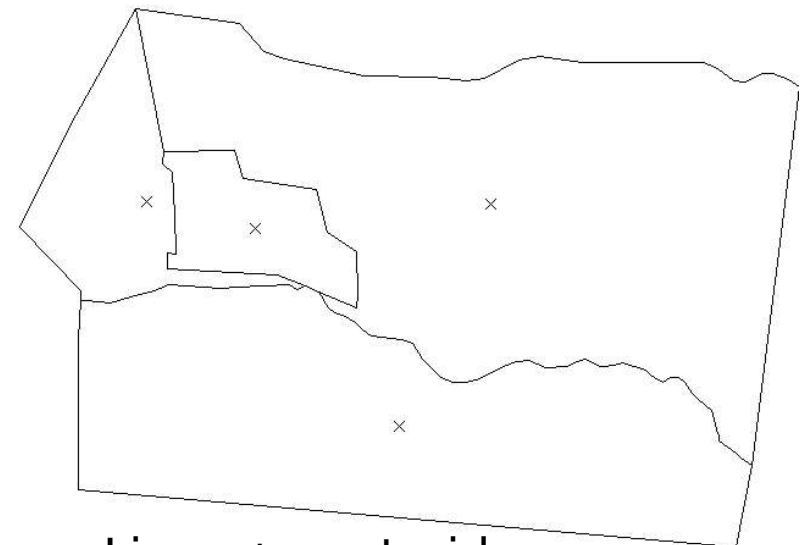
**Lines** can be a (poly)line or a boundary.

Vector types can be changed by **v.type/v.build.polyline** such as

point	↔	centroid
3D point	↔	kernel (3D centroid)
line	↔	polyline
line	↔	boundary
3D area	↔	face



Boundaries + centroids



Lines + centroids

## 7 Vector networking

- Overview
- Shortest path analysis

# Vector network analysis methods

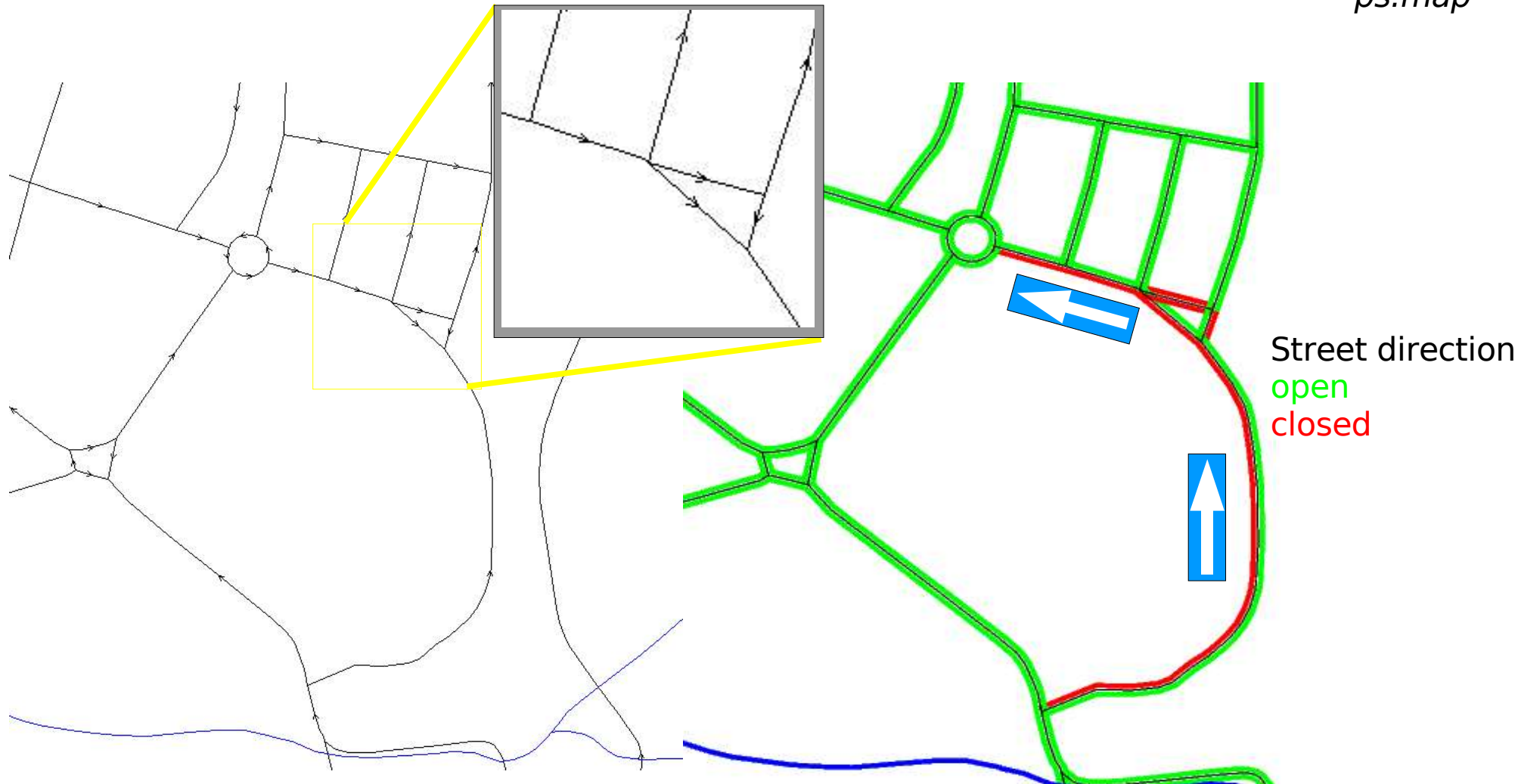
Available methods:

- find **shortest path** along vector network - *road navigation*
- find optimal round trip visiting selected nodes  
(**Traveling salesman** problem) - *delivering of goods*
- find optimal connection between nodes  
(**Minimum Steiner tree**) - *ADSL network*
- subdivide a network in subnetworks  
(**iso distances**) - *how far can I go from a node in all directions*
- find subnetworks for set of nodes  
(**subnet allocation**) - *“catchment area” for fire brigade etc*

# Vector network analysis methods

## Vector network with one way roads

*drawn in  
ps.map*



Generic vector directions

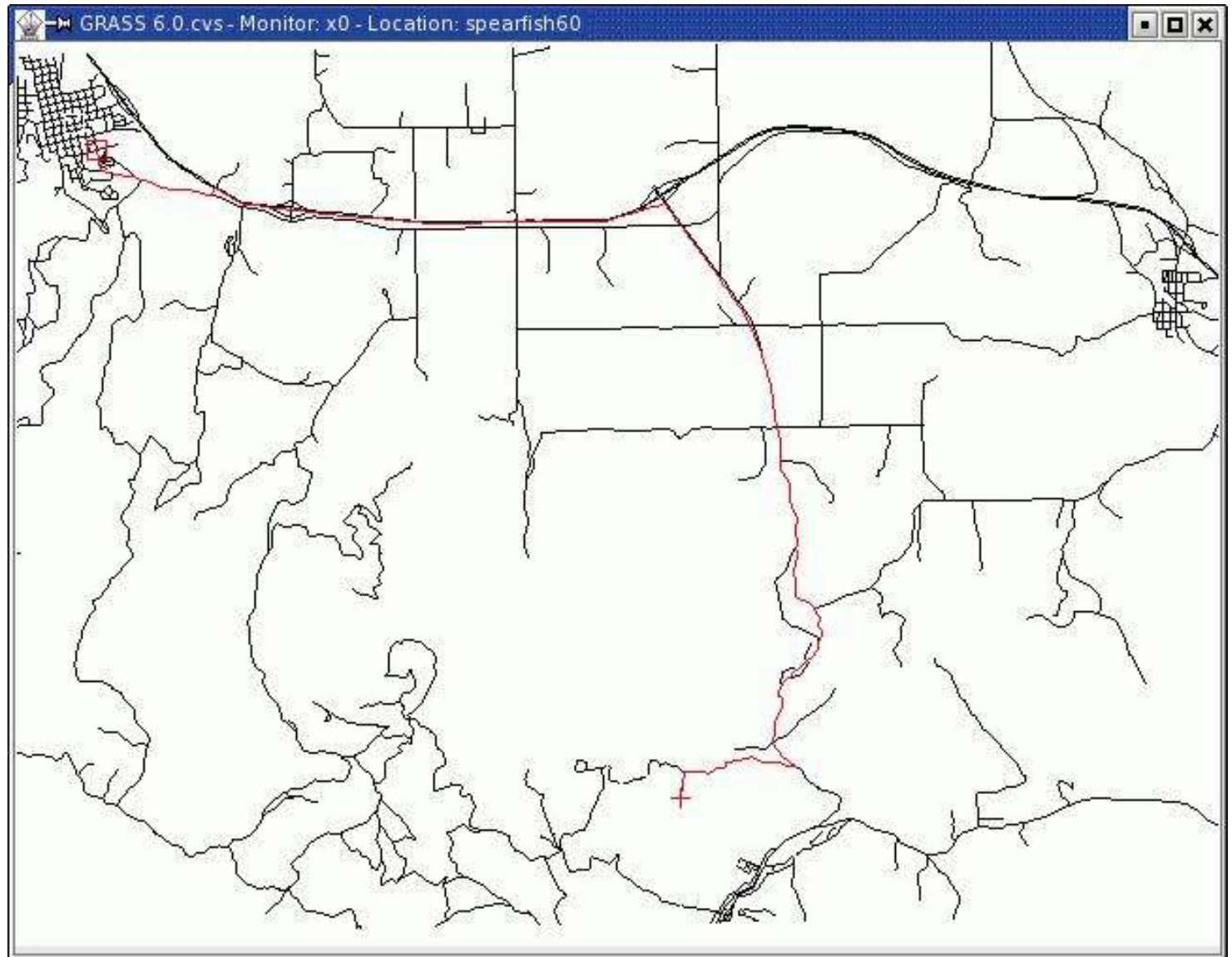
One attribute column for each direction  
Value -1 closes direction (for one way streets)

# Vector networking

## Shortest path with **d.path**

d.vect roads  
d.path roads

# or:  
# v.net.path



## 8 GRASS and geostatistics

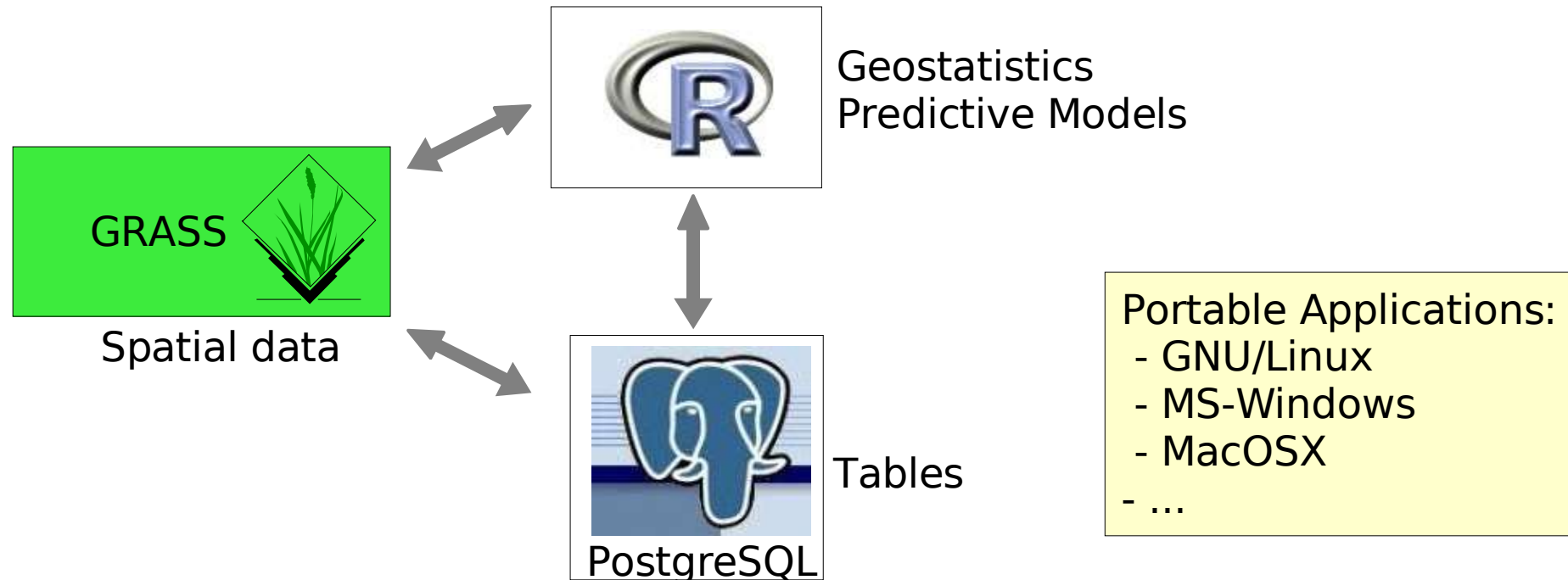
- R-stats/GRASS interface

Closure of the Workshop

# GRASS/R-stats interface - R-stats/PostgreSQL interface

<http://www.r-project.org>  
<http://grass.itc.it/statsgrass/>

- R-stats is a powerful statistical language
- Spatial extentions available for all kinds of **geostatistics**, **spatial pattern analysis**, **time series** etc
- Interface to exchange raster and point data between GRASS and R-stats
- Rdbi: connects R-stats to **PostgreSQL**





# GRASS/R-stats interface

## R statistical language

Web site and CRAN:

<http://www.r-project.org>

<http://cran.r-project.org>

Object oriented statistical language, a “S” dialect. Examples:

```
R
```

```
> 1
```

```
[1]
```

```
> 1+1
```

```
[1] 2
```

```
# assignment into object:
```

```
> x <- 1+1
```

```
> x
```

```
[1] 2
```

```
> q()
```

```
Save workspace image [y/n/c] n
```

# GRASS/R-stats interface

## GRASS 6 and R statistical language

```
grass60
```

```
#reset region:
```

```
g.region rast=elevation.dem -p
```

```
#in GRASS start R:
```

```
R
```

```
library(spgrass6)
```

```
#load GRASS environment into R:
```

```
G <- gmeta6()
```

```
#see environment metadata:
```

```
str(G)
```

```
# Now R is ready for GRASS data analysis.
```

# GRASS/R-stats interface

## GRASS 6 and R statistical language (cont'd)

```
# get online help:  
?readCELL6sp
```

```
# get full help:  
help.start()
```

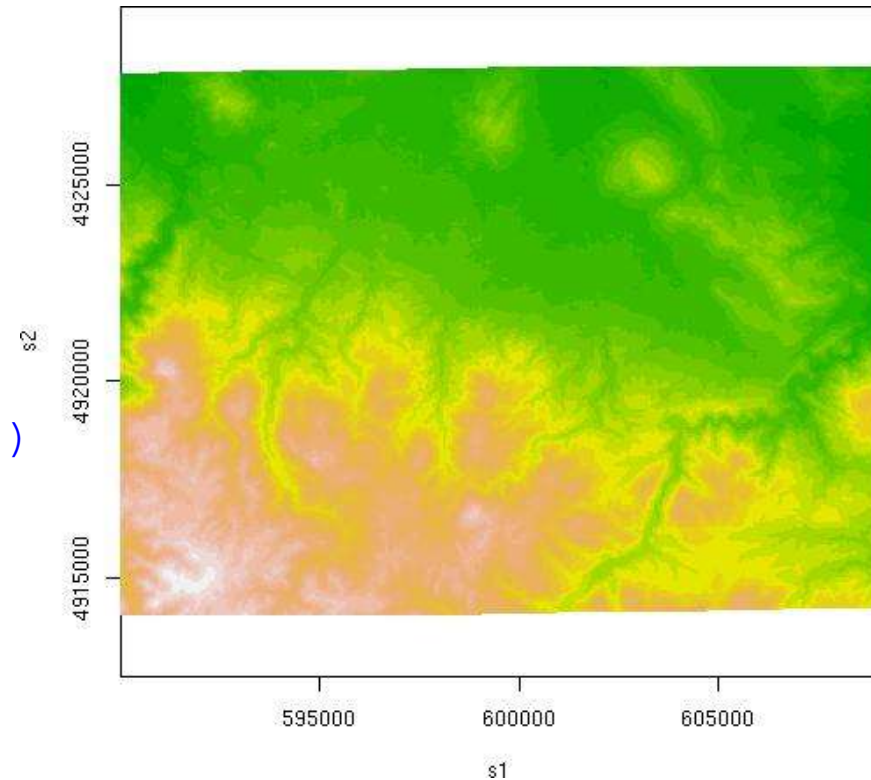
```
# load GRASS DEM into R:  
elev <- readCELL6sp("elevation.dem")
```

```
# show map metadata:  
summary(elev)
```

```
# show map:  
image(elev, col=terrain.colors(20))
```

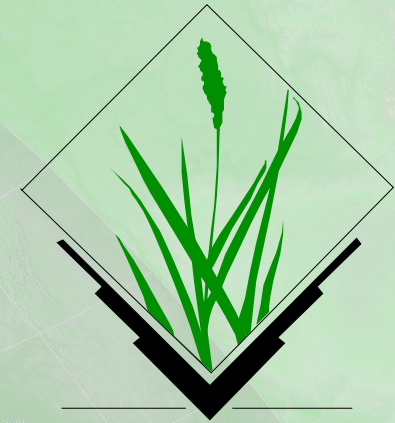
```
# leave R:  
q()
```

```
# you have the option to save the current R state to local  
# file when leaving the program.
```



## Closure of the Workshop

Thanks for your interest and your attention!



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